

CHA OD - Open Derby



HERD WORK JUDGE CARD

Effective November 16, 2022

VIOLATIONS:

3 POINT PENALTIES:

- A- Working advantage
- B- Led to cattle
- C- Out of position
- D- Toe, foot, or stirrup on shoulder

- A- Hot quit
- B- Cattle picked up or scattered
- C- Failure to make deep cut
- D- Back fence

5 POINT PENALTIES:

- A- Horse quitting a cow
- B- Losing a cow
- C- Changing cattle after a specific commitment
- D- Failure to separate a single animal after leaving the herd
- E- Biantant disobedience
- F- Spurring or hitting in front of the cinch at any time or excessively whipping or spurring the horse.

-0- SCORE

- A- Horse turns tail
- B- Using two hands on the reins in a bridle.
- C- Fingers between the reins in a bridle.
- D- Illegal equipment
- E- Leaves working area before time expires
- F- Fall of horse or rider
- G- Bloody Mouth (inside)
- H- Improper Western Attire
- I- Failure to work in the proper working order.

No Score:

- A- Abuse
- B- Lameness

Credit - Run Content

(+ Excellent / ✓+ Above Average / ✓ Average / ✓- Below Average / - Poor)

- Herd Work: (+/✓+/✓/✓-/-)
- Controlling the Cow: (+/✓+/✓/✓-/-)
- Degree of Difficulty: (+/✓+/✓/✓-/-)
- Eye Appeal: (+/✓+/✓/✓-/-)
- Amount of Working Time: (+/✓+/✓/✓-/-)
- Amount of Courage: (+/✓+/✓/✓-/-)
- Loose Reins: (+/✓+/✓/✓-/-)
- Excessive Herd Help: (-)

NOTE: Judge may blow his/her whistle at any time to terminate the work. A score of zero will be given if the work is not complete at that time.

NE - Failure of an exhibitor to attempt to complete the work.

#	HORSE	PENALTIES			RUN CONTENT (+ / ✓+ / ✓ / ✓- / -)								SCORE	
		1 point	3 point	5 point	Herd Work	Contr of Cow	Degree of Difficulty	Eye Appeal	Cow Score	Working Time	Courage	Loose Reins		Excessive Herd Help
462	Tagging It				✓	✓	✓	✓	69	✓	✓	✓		69.5
451	Hashtags Gone Wild	C	D		✓	✓	✓	✓	69.5	✓	✓	✓		66
384	No Reygrez	A			✓	✓+	✓	✓+	71	✓	✓	✓		70.5
396	Reyzin A Ten				✓	✓	✓	✓	70	✓	✓	✓		70
344	Olena CD Rebel				✓	✓	✓	✓	69	✓	✓	✓		70
457	A Rey Of Sunshine	A			✓	✓	✓	✓	71.5	✓	✓	✓		71
425	Secondd Chance				✓	✓	✓	✓	73	✓	✓	✓		74
408	Sparklin Eclipse		D		✓	✓	✓	✓	70	✓	✓	✓		67
461	Bossy Boons				✓	✓	✓	✓	68.5	✓	✓	✓		70
371	Blindfolded				✓	✓	✓	✓	72	✓	✓	✓		70
369	Koufax				✓	✓	✓	✓	69	✓	✓	✓		70.5
434	Stevies Stylish				✓	✓	✓	✓	72	✓	✓	✓		69
					✓	✓	✓	✓	70	✓	✓	✓		70
					✓	✓	✓	✓	70	✓	✓	✓		70

Judge's Signature:



**HERD WORK JUDGE CARD**  
 Effective November 16, 2022

**1 POINT PENALTIES:**

- A- (Miss) losing working advantage
- B- Noise directed to cattle
- C- Working out of position
- D- Toe, foot, or stirrup on shoulder

**3 POINT PENALTIES:**

- A- Hot quit
- B- Cattle picked up or scattered
- C- Failure to make deep cut
- D- Back fence

**5 POINT PENALTIES:**

- A- Horse quitting a cow
- B- Losing a cow
- C- Changing cattle after a specific commitment
- D- Failure to separate a single animal after leaving the herd
- E- Blatant disobedience
- F- Spurring or hitting in front of the cinch at any time or excessively whipping or spurring the horse.

**No Score:**

- A- Abuse
- B- Lameness

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- A- Horse turns tail
- B- Using two hands on the reins in a bridle
- C- Fingers between the reins in a bridle
- D- Illegal equipment
- E- Leaves working area before time expires
- F- Fall of horse or rider
- G- Bloody Mouth (inside)
- H- Improper Western Attire
- I- Failure to work in the proper working order

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(+ Excellent / ✓ Above Average / ✓ Average / ✓ Below Average / - Poor)

- Herd Work: (+/✓+/✓/✓/✓/-)
- Controlling the Cow: (+/✓+/✓/✓/✓/-)
- Degree of Difficulty: (+/✓+/✓/✓/✓/-)
- Eye Appeal: (+/✓+/✓/✓/✓/-)
- Amount of Working Time: (+/✓+/✓/✓/✓/-)
- Amount of Courage: (+/✓+/✓/✓/✓/-)
- Loose Reins: (+/✓+/✓/✓/✓/-)
- Excessive Herd Help: (-)

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#	HORSE	PENALTIES			RUN CONTENT (+/✓+/✓/✓/✓/-)										SCORE
		1 point	3 point	5 point	Herd Work	Control of Cow	Degree of Difficulty	Eye Appeal	Cow Score	Working Time	Courage	Loose Reins	Excessive Herd Help		
422	Salsa Baby	A	C		✓	-	✓	✓	67						68
					✓	✓	✓	✓	68	✓	✓				
		A			✓	✓	✓	✓	68						
401	Bring It Skippy				✓	✓	✓	✓	71.5					73	
					✓	✓	✓	✓	73	✓	✓				
356	Stevie Rey Time				✓	✓	✓	✓	70					72	
					✓	✓	✓	✓	72	✓	✓				
					✓	✓	✓	✓	72						
455	Pretty Neat Shorts	A			✓	-	✓	-	67					69	
		A			✓	✓	✓	✓	69						
					✓	✓	✓	✓	69						
390	Boonlight On The Doc	C			✓	✓	✓	✓	67.5	✓	✓	✓		68	
					✓	✓	✓	✓	69.5	✓	✓	✓			
		A			✓	✓	✓	✓	68						
382	Meteles One Time				✓	✓	✓	✓	72.5					72.5	
					✓	✓	✓	✓	72.5	✓	✓				
					✓	✓	✓	✓	72.5						
372	Rey Charize				✓	✓	✓	✓	70					70	
					✓	✓	✓	✓	69.5	✓	✓				
					✓	✓	✓	✓	70						
385	Lil Sann Belle				✓	✓	✓	✓	71.5					72	
					✓	✓	✓	✓	72	✓	✓	✓			
					✓	✓	✓	✓	72						
362	The New Cat In Town	A			✓	✓	✓	✓	70.5					71.5	
					✓	✓	✓	✓	71.5	✓	✓	✓			
					✓	✓	✓	✓	72						
373	Rey Of Suspicion				✓	✓	✓	✓	70.5					71	
					✓	✓	✓	✓	71	✓	✓				
					✓	✓	✓	✓	71						

Judge's Signature:



**HERD WORK JUDGE CARD**  
 Effective November 16, 2022

**1 POINT PENALTIES:**

- A- (Miss) losing working advantage
- B- Noise directed to cattle
- C- Working out of position
- D- Toe, foot, or stirrup on shoulder

**3 POINT PENALTIES:**

- A- Hot quit
- B- Cattle picked up or scattered
- C- Failure to make deep cut
- D- Back fence

**5 POINT PENALTIES:**

- A- Horse quitting a cow
- B- Losing a cow
- C- Changing cattle after a specific commitment
- D- Failure to separate a single animal after leaving the herd
- E- Blatant disobedience
- F- Spurring or hitting in front of the cinch at any time or excessively whipping or spurring the horse.

**-0- SCORE**

- A- Horse turns tail
- B- Using two hands on the reins in a bridle
- C- Fingers between the reins in a bridle
- D- Illegal equipment
- E- Leaves working area before time expires
- F- Fall of horse or rider
- G- Bloody Mouth (inside)
- H- Improper Western Attire
- I- Failure to work in the proper working order

**No Score:**

- A- Abuse
- B- Lameness

**Credit - Run Content**

(+ Excellent / ✓ Above Average / ✓ Average / ✓ Below Average / - Poor)

- Herd Work: (+ / ✓ / ✓ / ✓ / -)
- Controlling the Cow: (+ / ✓ / ✓ / ✓ / -)
- Degree of Difficulty: (+ / ✓ / ✓ / ✓ / -)
- Eye Appeal: (+ / ✓ / ✓ / ✓ / -)
- Amount of Working Time: (+ / ✓ / ✓ / ✓ / -)
- Amount of Courage: (+ / ✓ / ✓ / ✓ / -)
- Loose Reins: (+ / ✓ / ✓ / ✓ / -)
- Excessive Herd Help: (-)

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		1 point	3 point	5 point	Herd Work	Control of Cow	Degree of Difficulty	Eye Appeal	Cow Score	Working Time	Courage	Loose Reins		Excessive Herd Help
474	Smooth Rein				✓	✓+	✓+	✓	71					
		A			✓	✓+	✓+	✓	70	✓	✓			
					✓	✓+	✓	✓	71					
458	Tin Man				✓	+	✓	+	72.5					
					✓	+	✓	+	72	✓	✓			
					✓	0	✓	✓+	72					
448	Cat N Boon				✓	✓	✓	✓	70.5					
					✓	✓	✓	✓	69.5	✓	✓	✓		
					✓	✓	✓	✓	70					
411	Hesa Silver Cat				✓	+	✓	+	72.5					
					✓	✓	✓+	✓+	71.5	✓	✓			
					✓	✓	✓	✓	71.5					
368	RKR Shakeyomoneymaka				✓	✓	✓	✓	69.5					
					✓	✓	✓	✓	69	✓	✓	✓		
		A			✓	-	✓	-	67					
426	My Boots Are Royal				✓	✓	✓	✓+	71.5					
					✓	+	✓	+	72	✓	✓	✓		
					✓	+	✓	+	72					
475	One Time Melody				✓	✓	✓	✓	69					
					✓	✓	✓	✓+	71	✓	✓	✓		
					✓	-	✓	✓	69					
459	Cattalicious				✓	✓	✓	✓	70					
					✓	✓	✓	✓	69	✓	✓	✓		
					✓	✓	✓	✓	70					

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- Herd Work: (+ / ✓+ / ✓ / ✓- / -)
- Controlling the Cow: (+ / ✓+ / ✓ / ✓- / -)
- Degree of Difficulty: (+ / ✓+ / ✓ / ✓- / -)
- Eye Appeal: (+ / ✓+ / ✓ / ✓- / -)
- Amount of Working Time: (+ / ✓+ / ✓ / ✓- / -)
- Amount of Courage: (+ / ✓+ / ✓ / ✓- / -)
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		1 point	3 point	5 point	Herd Work	Control of Cow	Degree of Difficulty	Eye Appeal	Cow Score	Working Time	Courage	Loose Reins		Excessive Herd Help
395	Night Wach				✓	+	✓	+	72					71
					✓	✓	✓	✓	69	✓	✓	✓		
					✓	+	✓	✓	71.5					
373	Rey Of Suspicion				✓	✓	✓	✓	70					70
					✓	✓	✓	✓	70	✓	✓	✓		
					✓	✓	✓	✓	70					
403	Smooth Talkin Rango				✓	✓	✓	✓	70					69
					✓	✓	✓	✓	69.5	✓	✓	✓		
		A			✓	✓	✓	✓	68.5					

CLASS#31 - NRCHA NPBXD - Non Pro Boxing Derby

NATIONAL REINED COW HORSE ASSOCIATION www.nrcha.com



**HERD WORK JUDGE CARD**

Effective November 16, 2022

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- B- Lameness

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- D- Illegal equipment
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- F- Fall of horse or rider
- G- Bibody Mouth (inside)
- H- Improper Western Attire
- I- Failure to work in the proper working order

**Credit - Run Content**

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- Controlling the Cow: (+/✓+/✓/✓/-/-)
- Degree of Difficulty: (+/✓+/✓/✓/-/-)
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- Amount of Working Time: (+/✓+/✓/✓/-/-)
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- Excessive Herd Help: (-)

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NE - Failure of an exhibitor to attempt to complete the work.

#	HORSE	PENALTIES			RUN CONTENT (+ / ✓ + / ✓ / ✓ - / -)								SCORE	
		1 point	3 point	5 point	Herd Work	Control of Cow	Degree of Difficulty	Eye Appeal	Cow Score	Working Time	Courage	Loose Reins		Excessive Herd Help
465	Gin N Jonez				✓	✓	✓	-	69					69
					✓	✓	✓	-	69	✓	✓	✓		
					✓	✓	✓	-	69					
353	Dont Stopp Shining			B	✓	-	-	-	70	✓	✓	✓		60
				B	✓	-	-	-	67					
					✓	-	-	-	67					
354	OhThePlacesYouWillGo				✓	✓	✓	✓	69					69
					✓	✓	✓	✓	68.5	✓	✓	✓		
					✓	✓	✓	✓	70					
361	Metallic Side			D	✓	-	-	-	66					63
					✓	-	-	-	68	✓	✓	✓		
					✓	-	-	-	69					
444	BigCityBriteLights	A	C		✓	-	✓	✓	66.5					68
					✓	-	✓	✓	69.5	✓	✓	✓		

Judge's Signature: \_\_\_\_\_

CLASS#33 - NRCHA NPBS - Bridle Spectacular Non Pro

NATIONAL REINED COW HORSE ASSOCIATION www.nrcha.com



**HERD WORK JUDGE CARD**

Effective November 16, 2022

**1 POINT PENALTIES:**

- A- (Miss) losing working advantage
- B- Noise directed to cattle
- C- Working out of position
- D- Toe, foot, or stirrup on shoulder

**3 POINT PENALTIES:**

- A- Hot quit
- B- Cattle picked up or scattered
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- F- Spurring or hitting in front of the cinch at any time or excessively whipping or spurring the horse.

**-0- SCORE**

- A- Horse turns tail
- B- Using two hands on the reins in a bridle
- C- Fingers between the reins in a bridle
- D- Illegal equipment
- E- Leaves working area before time expires
- F- Fall of horse or rider
- G- Bloody Mouth (inside)
- H- Improper Western Attire
- I- Failure to work in the proper working order.

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		1 point	3 point	5 point	Herd Work	Control of Cow	Degree of Difficulty	Eye Appeal	Cow Score	Working Time	Courage	Loose Reins		Excessive Herd Help
433	Lil Dusty Dual Rey	A		B	✓	-	✓	✓	68	✓	✓	✓		64
					✓	✓	✓	✓	70					
					✓+	✓	✓	✓	70.5					
428	Seven S Johnny Reb				✓	✓	✓	70	✓	✓			70	
					✓	✓	✓	✓						70
440	LK Mr Misunderstood	C			✓	✓	✓	67.5	✓	✓	✓		67	
					✓	✓-	✓	✓						68.5
			B		-	-	✓	-						64

Judge's Signature: \_\_\_\_\_



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Herd Work: (+/✓+/✓/✓-/)-  
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 Degree of Difficulty: (+/✓+/✓/✓-/)-  
 Eye Appeal: (+/✓+/✓/✓-/)-  
 Amount of Working Time: (+/✓+/✓/✓-/)-  
 Amount of Courage: (+/✓+/✓/✓-/)-  
 Loose Reins: (+/✓+/✓/✓-/)-  
 Excessive Herd Help: (-)

NOTE: Judge may blow his/her whistle at any time to terminate the work. A score of zero will be given if the work is not complete at that time.

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#	HORSE	PENALTIES			RUN CONTENT (+ / ✓+ / ✓ / ✓- / -)								SCORE	
		1 point	3 point	5 point	Herd Work	Control of Cow	Degree of Difficulty	Eye Appeal	Cow Score	Working Time	Courage	Loose Reins		Excessive Herd Help
449	CP Smooth As The Fox			B	✓	-	✓	✓	68	✓	✓			65
					✓	✓+	✓	✓	71					
					✓	✓	✓	✓	70					

Judge's Signature:



REINED WORK JUDGE CARD

Effective November 16, 2022

1/2 POINT PENALTIES:  
 - Not changing leads within the same stride  
 - Jogging first two strides  
 - Over or under spin 1/8 turn

1 Point Penalties  
 - Out of Lead  
 - Slipping rein in the bridle  
 - Over or under spin 1/4 turn  
 - Out of lead each 1/4 circle  
 - Scooting or anticipating stop

2 Point Penalties  
 - Lead missed around end of arena past second corner  
 - Not ever changing leads in patterns where there is only 1/2 circle  
 - Failure to run by marker before stop is initiated  
 - Freezing up in turn  
 - Breaking gait  
 - Jogging beyond two strides  
 - On trot in patterns, failure to stop before executing a lope departure  
 - A stop in the first 1/4 of the circle, after a lope departure, is a break of gait  
 - At end of pattern, failure to hesitate to demonstrate completion of pattern

5 Point Penalties  
 - Spurring or hitting in front of cinch at any time or excessively whipping or spurring the horse  
 - Blatant disobedience including kicking, biting, bucking, rearing, and striking or obviously insubordinate

0 - Score  
 - Failure to complete the pattern as given (i.e. over under spin more than 1/4 turn)  
 - Two hands on the reins in a bridle or two-rein class  
 - Fingers between the reins in a bridle class, except the two-rein class  
 - Horse balking  
 - Bloody mouth (inside)  
 - Illegal equipment  
 - Leaving working area before pattern is complete  
 - Fall of horse or rider  
 - Backing more than 2 strides when no back up is called for in the pattern  
 - Jogging in excess of one-half circle or one-half the length of the arena  
 - Improper Western Attire  
 - Failure to work in the proper working order

NO SCORE:  
 - Abuse  
 - Lameness

NE - Failure of an exhibitor to attempt to work the pattern

NOTE: Judge may blow his/her whistle at anytime to terminate the work. A score of zero will be given if the work is not complete at that time.

MANEUVER SCORES: -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

#	HORSE	MANEUVER DESCRIPTION	MANEUVER SCORES								Penalty Total	SCORE		
			Stop	3/12 L	Stop	3/12 R	S&B 1/4	RcC	LoC	Stop				
405	Candy Rap	PENALTY												0
		SCORE	-1/2	0	-1/2	+1/2	-1/2							
438	Bad To Tha Boon	PENALTY	0											0
		SCORE												
367	Better Bamacat	PENALTY						1/2						
		SCORE	-1/2	0	-1/2	0	-1	-1/2	-1	-1/2				65 1/2
370	Budlights Rachel	PENALTY												
		SCORE	0	-1/2	+1/2	-1/2	0	-1/2	0	0				69
456	Stylish Miss Kit	PENALTY												
		SCORE	-1/2	+1/2	-1/2	0	-1/2	-1/2	0	-1/2				67
399	Dee Marcus Hair	PENALTY												
		SCORE	-1	0	+1/2	0	-1/2	-1						0
409	Bet Shesa Lena	PENALTY												
		SCORE	-1/2	0	-1/2	-1/2	0	0	0	-1/2				67
458	Tin Man	PENALTY												
		SCORE	+1/2	+1/2	+1/2	-1	-1/2							0
479	Backseat Dryver	PENALTY												
		SCORE	0	0	+1/2	0	0	0	-1/2	0				70
386	Dualicious	PENALTY												
		SCORE	-1/2	-1/2	-1/2	0	0							0
411	Hesa Silver Cat	PENALTY												
		SCORE	+1/2	+1/2	+1/2	+1/2	0	+1/2	+1/2	0				73
475	One Time Melody	PENALTY												
		SCORE	-1/2	0	-1/2	-1/2	0	1/2	-1	-1	0			63 1/2

Judge's Signature:



GUIDE FOR NEW COW: (At Judges discretion, rider will receive new cow(s) as necessary to show Horse)



**COW WORK JUDGE CARD**  
Effective November 16, 2022.

- A- Cow that won't run
- B- Cow that doesn't respect horse
- C- When cow leaves arena
- CREDITS**
- A- Maintaining control of the cow at all times
- B- Exhibiting superior cow sense and natural ability without excessive reining or spurring
- C- Degree of difficulty
- D- Eye Appeal
- 1 POINT PENALTIES**
- A- Loss of working advantage
- C- Cow's head breaks the plane of the 1 point marker
- E- Changing sides of arena to turn cow
- L- For each length horse runs past cow
- P- Working out of position
- S- Slipping rein
- T- Failure to drive cow past middle marker on first run before initiating the turn
- W- Excessive hollering
- 2 POINT PENALTIES**
- A- Going around corner of arena before turning cow
- B- In an open field turn animal gets within 3 feet of the end fence before being turned
- C- Failure to change sides after a circling turn prior to the first circle
- 3 POINT PENALTIES**
- E- Exhausting or overworking before circling cow
- H- Hanging up on fence (refusing to turn)
- K- Knocking down cow without having working advantage

- 5 POINT PENALTIES**
- A- Not getting a turn each way (5 points each way)
- B- Spurring or hitting in front of cinch at anytime or excessively whipping or spurring the horse.
- C- Blatant disobedience including kicking, biting, bucking, rearing and striking or obviously insubordinate.
- NOTE:** Judge may blow the whistle at anytime to terminate the work. A score of zero will be given if the work is not complete at that time.
- 4. SCORE**
- A- Turn tail
- B- Using two hands on the reins in a bridle or two rein class
- C- Fingers between the reins in a bridle class except the two rein class
- D- Balking
- E- Extremely out of control
- F- Bloody mouth (inside)
- G- Illegal equipment
- H- Leaving working area before pattern is complete
- I- Fall of horse or rider
- J- Schooling between rein work and cow work
- K- Schooling horse between cows, if new cow is awarded
- L- If a rider hits or kicks the animal being worked with the romal or reins, in an abusive manner
- N- Improper Western Attire
- O- Failure to work in the proper working order
- NO SCORE:**
- A- Abuse
- B- Lameness
- NE- Failure of an exhibitor to attempt to work the pattern (fence work)
- RUN CONTENT:**  
(+ Excellent / ✓+ Above Average / ✓ Average / ✓- Below Average / - Poor)

#	HORSE	RUN CONTENT (+/✓+ / ✓ / ✓- / -) & 1 POINT PENALTIES										2 PT PENALTY	3 PT PENALTY	5 PT PENALTY	Penalty Total	SCORE	
		MANEUVER	Boxing	Rating	Form & Quality of Turns	Circling	Position & Control	Degree of Difficulty	Eye Appeal								
405	Candy Rap	PENALTY			E												
		CONTENT	✓	✓-	✓	✓	✓	✓	✓	✓	✓	✓	A				
438	Bad To Tha Boon	PENALTY															
		CONTENT	✓														
367	Better Bamacat	PENALTY			C												
		CONTENT	✓-		✓-	✓-	✓-	✓-	✓-	✓-	✓-	✓-					
370	Budlights Rachel	PENALTY			P												
		CONTENT	✓+	✓-	✓	✓	✓	✓	✓	✓	✓	✓					
456	Stylish Miss Kit	PENALTY			P E												
		CONTENT	✓-		✓-	✓-	✓-	✓-	✓-	✓-	✓-	✓-	C				
399	Dee Marcus Hair	PENALTY			C P P-												
		CONTENT	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓					
409	Bet Shesa Lena ✓	PENALTY															
		CONTENT	✓	✓+	✓+	✓+	✓+	✓+	✓+	✓+	✓+	✓+					
458	Tin Man ✓	PENALTY			E												
		CONTENT	✓+	✓+	✓	✓	✓	✓	✓	✓	✓	✓					
479	Backseat Dryver ✓	PENALTY															
		CONTENT	✓-	✓-	✓-	✓-	✓-	✓-	✓-	✓-	✓-	✓-					
386	Dualicious ✓	PENALTY															
		CONTENT	✓	✓+	✓+	✓+	✓+	✓+	✓+	✓+	✓+	✓+					
411	Hesa Silver Cat ✓	PENALTY															
		CONTENT	✓+	✓+	✓+	✓+	✓+	✓+	✓+	✓+	✓+	✓+					
475	One Time Melody	PENALTY			L H E												
		CONTENT	✓-	✓	✓-	✓-	✓-	✓-	✓-	✓-	✓-	✓-					

Judge's Signature:



**REINED WORK JUDGE CARD**

Effective November 16, 2022

**1/2 POINT PENALTIES:**

- Not changing leads within the same stride
- Jogging first two strides
- Over or under spin 1/8 turn

**1 Point Penalties**

- Out of Lead
- Slipping rein in the bridle
- Over or under spin 1/4 turn
- Out of lead each 1/4 circle
- Stotching or anticipating stop

**2 Point Penalties**

- Lead missed around end of arena past second corner
- Not ever changing leads in patterns where there is only 1/2 circle
- Failure to run by marker before stop is initiated
- Freezing up in turn
- Breaking gait
- Jogging beyond two strides
- On trot in patterns, failure to stop before executing a lope departure
- A stop in the first 1/4 of the circle, after a lope departure, is a break of gait.
- At end of pattern, failure to hesitate to demonstrate completion of pattern.

**0 - Score**

- Failure to complete the pattern as given (i.e. over under spin more than 1/4 turn)
- Two hands on the reins in a bridle or two-rein class
- Fingers between the reins in a bridle class, except the two rein class
- Horse balking
- Bloody mouth (inside)
- Illegal equipment
- Leaving working area before pattern is complete
- Fall of horse or rider
- Backing more than 2 strides when no back up is called for in the pattern.
- Jogging in excess of one-half circle or one-half the length of the arena
- Improper Western Attire
- Failure to work in the proper working order.

**NO SCORE:**

- Abuse
- Lameness

NE - Failure of an exhibitor to attempt to work the pattern.

**NOTE:** Judge may blow his/her whistle at anytime to terminate the work. A score of zero will be given if the work is not complete at that time.

MANEUVER SCORES: -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

#	HORSE	MANEUVER DESCRIPTION	MANEUVER SCORES								Penalty Total	SCORE	
			Stop	3 1/2 L	Stop	3 1/2 R	S&B 1/4	RoC	LoC	Stop			
448 ✓	Cat N Boon	PENALTY	0										0
		SCORE											
392 ✓	On The Reydio	PENALTY											
		SCORE	0	0	0	0	-1/2	+1/2	0	0			70
400 ✓	Steel Core Cat	PENALTY											
		SCORE	-1/2	+1/2	-1/2	+1/2	-1/2	-1					0
424 ✓	Hesa Royalena	PENALTY											
		SCORE	0	+1/2	+1/2	0	-1/2	0	0	+1/2			71
381 ✓	SJR Starlit Cat	PENALTY		1/2		1/2							
		SCORE	-1	-1/2	-1	-1/2	-1/2	0	0	-1/2			65
368 ✓	RKR Shakeyomoneymaka	PENALTY											
		SCORE	-1/2	0	0	0	0	0	0	0			69 1/2
407	Behindchicwire	PENALTY											
		SCORE	-1/2	0	0	0	0	0	+1/2	-1			69
459	Cattalicious	PENALTY											
		SCORE	0	-1/2	0	+1/2	0	+1/2	0	0			70 1/2
410	Hazardous Material	PENALTY											
		SCORE											0
423 ✓	Trashed N Hollywood	PENALTY							1/2				
		SCORE	-1/2	-1/2	0	0	-1/2	-1/2	-1	-1/2			66
442	Tommy Hawk Bill	PENALTY								1/2			
		SCORE	0	0	0	0	0	0	-1	0			66
419	GottIToGive	PENALTY											
		SCORE	0	+1/2	0	0	0	0	-1/2	0			69

Judge's Signature:

GUIDE FOR NEW COW: (At judges discretion, rider will receive new cow(s) as necessary to show Horse)



COW WORK JUDGE CARD

Effective November 16, 2022.

- A- Cow that won't run
- B- Cow that doesn't respect horse
- C- When cow leaves arena

CREDITS

- A- Maintaining control of the cow at all times
- B- Exhibiting superior cow sense and natural ability without excessive reining or spurring
- C- Degree of difficulty
- D- Eye Appeal

1 POINT PENALTIES

- A- Loss of working advantage
- C- Cow's head breaks the plane of the 1 point marker
- E- Changing sides of arena to turn cow
- L- For each length horse runs past cow
- P- Working out of position
- S- Slipping rein
- T- Failure to drive cow past middle marker on first run before initiating the turn
- W- Excessive trotting

2 POINT PENALTIES

- A- Going around corner of arena before turning cow
- B- In an open field turn animal gets within 3 feet of the end fence before being turned
- C- Failure to change sides after a circling turn prior to the first circle

3 POINT PENALTIES

- E- Exhausting or overworking before circling cow
- H- Hanging up on fence (refusing to turn)
- K- Knocking down cow without having working advantage

5 POINT PENALTIES

- A- Not getting a turn each way (5 points each way)
- B- Spurring or hitting in front of cinch at anytime or excessively whipping or spurring the horse.
- C- Blatant disobedience including kicking, biting, bucking, rearing and striking or obviously insubordinate.

NOTE: Judge may blow the whistle at anytime to terminate the work. A score of zero will be given if the work is not complete at that time.

0- SCORE

- A- Turn tail
- B- Using two hands on the reins in a bridle or two rein class
- C- Fingers between the reins in a bridle class except the two rein class
- D- Balking
- E- Extremely out of control
- F- Bloody mouth (inside)
- G- Illegal equipment
- H- Leaving working area before pattern is complete

- I- Fall of horse or rider
- J- Schooling between rein work and cow work
- K- Schooling horse between cows, if new cow is awarded

- L- If a rider hits or kicks the animal being worked with the romal or reins, in an abusive manner
- N- Improper Western Attire
- O- Failure to work in the proper working order.

NO SCORE:

- A- Abuse
- B- L- ameness

NE- Failure of an exhibitor to attempt to work the pattern (fence work)

RUN CONTENT:

(+ Excellent / ✓+ Above Average / ✓ Average / ✓- Below Average / - Poor)

#	HORSE	MANEUVER	RUN CONTENT (+/✓+ / ✓ / ✓- / -)							& 1 POINT PENALTIES				SCORE	
			Boxing	Rating	Form & Quality of Turns	Circling	Position & Control	Degree of Difficulty	Eye Appeal	2 PT PENALTY	3 PT PENALTY	5 PT PENALTY	Penalty Total		
448	Cat N Boon	PENALTY													0
		CONTENT	✓-												
392 ✓	On The Reydio	PENALTY													71
		CONTENT	✓	✓+	✓+	✓	⊙	✓	✓	✓	✓				
400	Steel Core Cat	PENALTY													70
		CONTENT	✓-	✓	✓	✓	⊙	✓	✓	✓	✓				
424 ✓	Hesa Royalena	PENALTY													70 1/2
		CONTENT	✓	✓+	✓+	✓	⊙	✓	✓+	✓	✓				
381	SJR Starlit Cat	PENALTY			E										0
		CONTENT	✓-		-										
368 ✓	RKR Shakeyomoneymaka	PENALTY			B										71 1/2
		CONTENT	✓+	✓+	✓-	✓	⊙	✓	✓+	✓	✓				
407	Behindchicwire	PENALTY													74
		CONTENT	✓+	✓	✓	✓	⊙	✓	✓+	✓+	✓				
459	Cattalicious	PENALTY													71 1/2
		CONTENT	✓	✓	✓+	✓+	⊙	✓	✓	✓+	✓				
410 ✓	Hazardous Material	PENALTY	0												0
		CONTENT	.												
423 ✓	Trashed N Hollywood	PENALTY	P		E						A				0
		CONTENT	✓-												
442 ✓	Tommy Hawk.Bill	PENALTY													0
		CONTENT	✓		H=	⊙									
419	GottToGive	PENALTY			C							e			67 1/2
		CONTENT	✓	✓+	✓-	✓	⊙	✓	✓	✓	✓				

Judge's Signature:



**REINED WORK JUDGE CARD**

Effective November 16, 2022

**1/2 POINT PENALTIES:**

- Not changing leads within the same stride
- Jogging first two strides
- Over or under spin 1/8 turn

**1 Point Penalties**

- Out of Lead
- Slipping rein in the bridle
- Over or under spin 1/4 turn
- Out of lead each 1/4 circle
- Scotching or anticipating stop

**2 Point Penalties**

- Lead missed around end of arena past second corner
- Not ever changing leads in patterns where there is only 1/2 circle
- Failure to run by marker before stop is initiated
- Freezing up in turn
- Breaking gait
- Jogging beyond two strides
- On trot in patterns, failure to stop before executing a lope departure
- A stop in the first 1/4 of the circle, after a lope departure, is a break of gait.
- At end of pattern, failure to hesitate to demonstrate completion of pattern.

**0- Score**

- Failure to complete the pattern as given (i.e. over under spin more than 1/4 turn)
- Two hands on the reins in a bridle or two-rein class
- Fingers between the reins in a bridle class, except the two rein class
- Horse balking
- Bloody mouth (inside)
- Illegal equipment
- Leaving working area before pattern is complete
- Fall of horse or rider
- Backing more than 2 strides when no back up is called for in the pattern.
- Jogging in excess of one-half circle or one-half the length of the arena
- Improper Western Attire
- Failure to work in the proper working order

**NO SCORE:**

- Abuse
- Lameness

NE - Failure of an exhibitor to attempt to work the pattern.

**NOTE:** Judge may blow his/her whistle at anytime to terminate the work. A score of zero will be given if the work is not complete at that time.

MANEUVER SCORES: -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

#	HORSE	MANEUVER DESCRIPTION	MANEUVER SCORES								Penalty Total	SCORE	
			Stop	3 1/2 L	Stop	3 1/2 R	S&B 1/4	RcC	LcC	Stop			
474	Smooth Rein	PENALTY											
		SCORE	0	-1/2	-1/2	0	+1/2	+1/2	0	0			69
383	PWSmooth	PENALTY											
		SCORE	0	-1	0	0	0	0	-1/2	0			68 1/2
426	My Boots Are Royal	PENALTY											
		SCORE	0	0	+1/2	+1	+1	0	+1/2	0			73
402	Pepe Le Wright	PENALTY											
		SCORE	+1/2	0	+1/2	+1/2	+1/2	0	+1/2	0			72 1/2
441	Woody's Tuff Time	PENALTY											
		SCORE	-1/2	-1/2	-1/2	0	-1/2	-1/2	0	+1/2			66
		PENALTY											
		SCORE											
		PENALTY											
		SCORE											
		PENALTY											
		SCORE											
		PENALTY											
		SCORE											
		PENALTY											
		SCORE											

Judge's Signature:

GUIDE FOR NEW COW: (At judges discretion, rider will receive new cow(s) as necessary to show Horse)



COW WORK JUDGE CARD

Effective November 16, 2022

- A- Cow that won't run
- B- Cow that doesn't respect horse
- C- When cow leaves arena

CREDITS

- A- Maintaining control of the cow at all times
- B- Exhibiting superior cow sense and natural ability without excessive reining or spurring
- C- Degree of difficulty
- D- Eye Appeal

1 POINT PENALTIES

- A- Loss of working advantage
- C- Cow's head breaks the plane of the 1 point marker
- E- Changing sides of arena to turn cow
- L- For each length horse runs past cow
- P- Working out of position
- S- Slipping rein
- T- Failure to drive cow past middle marker on first run before initiating the turn
- W- Excessive hollering

2 POINT PENALTIES

- A- Going around corner of arena before turning cow
- B- In an open field turn animal gets within 3 feet of the end fence before being turned
- C- Failure to change sides after a circling turn prior to the first circle

3 POINT PENALTIES

- E- Exhausting or overworking before circling cow
- H- Hanging up on fence (refusing to turn)
- K- Knocking down cow without having working advantage

5 POINT PENALTIES

- A- Not getting a turn each way (5 points each way)
- B- Spurring or hitting in front of cinch at anytime or excessively whipping or spurring the horse
- C- Blatant disobedience including kicking, biting, bucking, rearing and striking or obviously insubordinate

NOTE: Judge may blow the whistle at anytime to terminate the work. A score of zero will be given if the work is not complete at that time.

6- SCORE

- A- Turn tail
- B- Using two hands on the reins in a bridle or two rein class
- C- Fingers between the reins in a bridle class except the two rein class
- D- Balking
- E- Extremely out of control
- F- Bloody mouth (inside)
- G- Illegal equipment
- H- Leaving working area before pattern is complete

- L- If a rider hits or kicks the animal being worked with the romal or reins, in an abusive manner
- N- Improper Western Attire
- O- Failure to work in the proper working order

NO SCORE:

- A- Abuse
- B- Lameness

NE- Failure of an exhibitor to attempt to work the pattern (fence work)

RUN CONTENT:

(+ Excellent / ✓+ Above Average / ✓ Average / ✓- Below Average / - Poor)

#	HORSE	MANEUVER	RUN CONTENT (+/✓+ / ✓ / ✓- / -) & 1 POINT PENALTIES							2 PT PENALTY	3 PT PENALTY	5 PT PENALTY	Penalty Total	SCORE
			Boxing	Rating	Form & Quality of Turns	Circling	Position & Control	Degree of Difficulty	Eye Appeal					
474	Smooth Rein	PENALTY	P											69/8
		CONTENT	✓	✓	✓	✓	✓	✓	✓					
383	PWSmooth	PENALTY												67/6
		CONTENT	✓	✓	✓	✓	✓	✓	✓					
426	My Boots Are Royal	PENALTY												71/6
		CONTENT	✓	✓	✓	✓	✓	✓	✓					
402	Repele Wright	PENALTY			0									0
		CONTENT	✓		+									
441	Woody Tuff Time	PENALTY												0
		CONTENT	✓		✓	✓								
		PENALTY												
		CONTENT												
		PENALTY												
		CONTENT												
		PENALTY												
		CONTENT												
		PENALTY												
		CONTENT												
		PENALTY												
		CONTENT												

Judge's Signature:



**REINED WORK JUDGE CARD**

Effective November 16, 2022

**1/2 POINT PENALTIES:**

- Not changing leads within the same stride.
- Jogging first two strides
- Over or under spin 1/8 turn

**1 Point Penalties**

- Out of Lead
- Slipping rein in the bridle
- Over or under spin 1/4 turn
- Out of lead each 1/4 circle
- Scooting or anticipating stop

**2 Point Penalties**

- Lead missed around end of arena past second corner.
- Not ever changing leads in patterns where there is only 1/2 circle.
- Failure to run by marker before stop is initiated
- Freezing up in turn
- Breaking gait
- Jogging beyond two strides
- On trot in patterns, failure to stop before executing a lope departure.
- A stop in the first 1/4 of the circle, after a lope departure, is a break of gait.
- At end of pattern, failure to hesitate to demonstrate completion of pattern.

**5 Point Penalties**

- Spurring or hitting in front of cinch at any time or excessively whipping or spurring the horse.
- Blatant disobedience including kicking, biting, bucking, rearing, and striking or obviously insubordinate.

**0- Score**

- Failure to complete the pattern as given. (i.e. over under spin more than 1/4 turn)
- Two hands on the reins in a bridle or two-rein class
- Fingers between the reins in a bridle class, except the two rein class
- Horse balking
- Bloody mouth (inside)
- Illegal equipment
- Leaving working area before pattern is complete
- Fall of horse or rider
- Backing more than 2 strides when no back up is called for in the pattern.
- Jogging in excess of one-half circle or one-half the length of the arena
- Improper Western Attire
- Failure to work in the proper working order

**NO SCORE:**

- Abuse
- Lameness

NE - Failure of an exhibitor to attempt to work the pattern.

**NOTE:** Judge may blow his/her whistle at anytime to terminate the work. A score of zero will be given if the work is not complete at that time.

MANEUVER SCORES: -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

#	HORSE	MANEUVER DESCRIPTION	MANEUVER SCORES								Penalty Total	SCORE	
			Stop	3/12 L	Stop	3/12 R	S&B 1/4	RcC	LcC	Stop			
432 ✓	SJR Diamond Icon	PENALTY											0
		SCORE	0										
463 J	Voodoo Whiskey	PENALTY							12				0
		SCORE	0	-1/2	-1/2	-1/2	0						
469	Ze Kit Cat	PENALTY											69
		SCORE	-1/2	-1/2	0	0	0	0	0	0			
428	Seven S Johnny Reb	PENALTY											69 1/2
		SCORE	0	-1/2	0	0	0	0	0	0			
450	Drivin Stylish	PENALTY	0										0
		SCORE											
363 J	Metallic Sky	PENALTY											69
		SCORE	0	+1/2	0	+1/2	0	-1/2	-1/2	0			
446	Bet Shesa Fancy Cat	PENALTY											0
		SCORE											
467 J	Precious Metalz	PENALTY			1/2								0
		SCORE	0	+1/2	0	-1/2	-1/2						
416	This Cats Forever	PENALTY			2			1					63
		SCORE	-1/2	-1	-1/2	0	-1	-1/2	0	-1/2			
429	SLR Won Smart Wolf	PENALTY				1/2							67 1/2
		SCORE	0	0	-1/2	-1/2	-1/2	-1/2	0	0			
431 J	Lenas Stylish Lady	PENALTY											64 1/2
		SCORE	-1/2	-1/2	-1	0	0	-1	-1	-1/2			
430	Whiz N Boogie	PENALTY											68 1/2
		SCORE	-1/2	0	-1/2	+1/2	0	0	0	0			

Judge's Signature:

GUIDE FOR NEW COW: (At judges discretion, rider will receive new cow(s) as necessary to show horse)



**COW WORK JUDGE CARD**

Effective November 16, 2022

- A- Cow that won't run
- B- Cow that doesn't respect horse
- C- When cow leaves arena

**CREDITS**

- A- Maintaining control of the cow at all times
- B- Exhibiting superior cow sense and natural ability without excessive reining or spurring
- C- Degree of difficulty
- D- Eye Appeal

**1 POINT PENALTIES**

- A- Loss of working advantage
- C- Cow's head breaks the plane of the 1 point marker
- E- Changing sides of arena to turn cow
- L- For each length horse runs past cow
- P- Working out of position
- S- Slipping rein
- T- Failure to drive cow past middle marker on first run before initiating the turn
- W- Excessive trotting

**2 POINT PENALTIES**

- A- Going around corner of arena before turning cow
- B- In an open field turn animal gets within 3 feet of the end fence before being turned
- C- Failure to change sides after a circling turn prior to the first circle

**3 POINT PENALTIES**

- E- Exhausting or overworking before circling cow
- H- Hanging up on fence (refusing to turn)
- K- Knocking down cow without having working advantage

**5 POINT PENALTIES**

- A- Not getting a turn each way (\$5 points each way)
- B- Spurring or hitting in front of cinch at anytime or excessively whipping or spurring the horse
- C- Blatant disobedience including kicking, biting, bucking, rearing and striking or obviously insubordinate

NOTE: Judge may blow the whistle at anytime to terminate the work. A score of zero will be given if the work is not complete at that time.

**0 SCORE**

- A- Turn tail
- B- Using two hands on the reins in a bridle or two rein class
- C- Fingers between the reins in a bridle class except the two rein class
- D- Balking
- E- Extremely out of control
- F- Bloody mouth (inside)
- G- Illegal equipment
- H- Leaving working area before pattern is complete

- L- If a rider hits or kicks the animal being worked with the romal or reins, in an abusive manner
- N- Improper Western Attire
- O- Failure to work in the proper working order

**NO SCORE:**

- A- Abuse
- B- Lameness

NE- Failure of an exhibitor to attempt to work the pattern (fence work)

**RUN CONTENT:**

(+ Excellent / ✓+ Above Average / ✓ Average / ✓- Below Average / - Poor)

#	HORSE	MANEUVER	RUN CONTENT (+/✓+/✓+/✓-/-) & 1 POINT PENALTIES							2 PT PENALTY	3 PT PENALTY	5 PT PENALTY	Penalty Total	SCORE
			Boxing	Rating	Form & Quality of Turns	Circling	Position & Control	Degree of Difficulty	Eye Appeal					
432	SJR Diamond Icon	PENALTY												0
		CONTENT	✓-		✓✓-									
463	Voodoo Whiskey	PENALTY			E						A			68
		CONTENT	✓	✓	✓✓✓	✓✓	✓	✓	✓	✓				
469	Ze Kit Cat	PENALTY												69
		CONTENT	✓-	✓	✓✓	✓	✓	✓	✓	✓				
428	Seven S Johnny Reb	PENALTY												71
		CONTENT	✓	✓	✓✓✓	✓	✓	✓	✓	✓				
450	Drivin Stylish	PENALTY												67
		CONTENT	✓	-	✓✓	✓	✓	✓	✓	✓				
363	Metallic Sky	PENALTY									A			0
		CONTENT	✓											
446	Bet Shesa Fancy Cat	PENALTY												
		CONTENT												
467	Precious Metalz	PENALTY	P											69
		CONTENT	✓-	✓	✓✓	✓	✓	✓	✓	✓				
416	This Cats Forever	PENALTY												60
		CONTENT	✓-	✓	✓✓	✓	✓	✓	✓	✓	E			
429	SLR Won Smart Wolf	PENALTY												73
		CONTENT	✓	✓	✓✓	✓	✓	✓	✓	✓				
431	Lenas Stylish Lady	PENALTY												0
		CONTENT	✓-											
430	Whiz N Boogie	PENALTY												69
		CONTENT	✓	✓-	✓	✓	✓	✓	✓	✓				

Judge's Signature:



**REINED WORK JUDGE CARD**  
 Effective November 16, 2022

**1/2 POINT PENALTIES:**

- Not changing leads within the same stride
- Jogging first two strides
- Over or under spin 1/8 turn

**1 Point Penalties**

- Out of Lead
- Slipping rein in the bridle
- Over or under spin 1/4 turn
- Out of lead each 1/4 circle
- Scooting or anticipating stop

**2 Point Penalties**

- Lead missed around end of arena past second corner
- Not ever changing leads in patterns where there is only 1/2 circle
- Failure to run by marker before stop is initiated
- Freezing up in turn
- Breaking gait
- Jogging beyond two strides
- On trot in patterns, failure to stop before executing a lope departure
- A stop in the first 1/4 of the circle, after a lope departure, is a break of gait
- At end of pattern, failure to hesitate to demonstrate completion of pattern

**5 Point Penalties**

- Spurring or hitting in front of cinch at any time or excessively whipping or spurring the horse.
- Blatant disobedience including kicking, biting, bucking, rearing, and striking or obviously insubordinate.

**0- Score**

- Failure to complete the pattern as given. (i.e. over under spin more than 1/4 turn)
- Two hands on the reins in a bridle or two-rein class.
- Fingers between the reins in a bridle class, except the two rein class
- Horse balking
- Bloody mouth (inside)
- Illegal equipment
- Leaving working area before pattern is complete.
- Fall of horse or rider
- Backing more than 2 strides when no back up is called for in the pattern.
- Jogging in excess of one-half circle or one-half the length of the arena
- Improper Western Attire
- Failure to work in the proper working order

**NO SCORE:**

- Abuse
- Lameness

NE - Failure of an exhibitor to attempt to work the pattern.

**NOTE:** Judge may blow his/her whistle at anytime to terminate the work. A score of zero will be given if the work is not complete at that time.

MANEUVER SCORES: -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

#	HORSE	MANEUVER DESCRIPTION	MANEUVER SCORES								Penalty Total	SCORE	
			Stop	3 1/2 L	Stop	3 1/2 R	S&B 1/4	RcC	LcC	Stop			
404	Cee These Guns	PENALTY											68
		SCORE	0	0	-1/2	0	0	-1/2	0	0			
470	Cats Look Sinful	PENALTY											69
		SCORE	0	+1/2	-1/2	0	0	-1/2	0	-1/2			
387	Son Of A Sweet Shine	PENALTY											71 1/2
		SCORE	0	0	0	+1/2	0	+1/2	+1/2	0			
433	Lil Dusty Dual Rey	PENALTY											70
		SCORE	0	0	0	0	+1/2	0	0	-1/2			
440	LK Mr Misunderstood	PENALTY											67
		SCORE	-1/2	1/2	-1/2	0	0	-1	-1/2	0	0		
380	Slyd My Way	PENALTY											71
		SCORE	-1/2	+1/2	0	+1/2	+1/2	0	0	0			
305	CRUSHED WOOD	PENALTY											70 1/2
		SCORE	0	0	+1/2	0	0	0	0	0			
		PENALTY											
		SCORE											
		PENALTY											
		SCORE											
		PENALTY											
		SCORE											

Judge's Signature:



GUIDE FOR NEW COW: (At judges discretion, rider will receive new cow(s) as necessary to show Horse)



**COW WORK JUDGE CARD**  
Effective November 16, 2022

- A- Cow that won't run
- B- Cow that doesn't respect horse
- C- When cow leaves arena

**5 POINT PENALTIES**

- A- Not getting a turn each way (5 points each way)
- B- Spurring or hitting in front of cinch at anytime or excessively whipping or spurring the horse.
- C- Blatant disobedience including kicking, biting, bucking, rearing and sinking or obviously insubordinate

**CREDITS**

- A- Maintaining control of the cow at all times
- B- Exhibiting superior cow sense and natural ability without excessive reining or spurring
- C- Degree of difficulty
- D- Eye Appeal

NOTE: Judge may blow the whistle at anytime to terminate the work. A score of zero will be given if the work is not complete at that time.

**1 POINT PENALTIES**

- A- Loss of working advantage
- C- Cow's head breaks the plane of the 1 point marker
- E- Changing sides of arena to turn cow
- L- For each length horse runs past cow
- P- Working out of position
- S- Slipping rein
- T- Failure to drive cow past middle marker on first run before initiating the turn
- W- Excessive hollering

**0- SCORE**

- A- Turn tail
- B- Using two hands on the reins in a bridle or two rein class
- C- Fingers between the reins in a bridle class except the two rein class
- D- Balking
- E- Extremely out of control
- F- Bloody mouth (inside)
- G- Illegal equipment
- H- Leaving working area before pattern is complete

- L- If a rider hits or kicks the animal being worked with the romal or reins, in an abusive manner
- N- Improper Western Attire
- O- Failure to work in the proper working order

**NO SCORE:**

- A- Abuse
- B- Lameness

NE- Failure of an exhibitor to attempt to work the pattern (fence work)

**2 POINT PENALTIES**

- A- Going around corner of arena before turning cow
- B- In an open field turn animal gets within 3 feet of the end fence before being turned
- C- Failure to change sides after a circling turn prior to the first circle

**3 POINT PENALTIES**

- E- Exhausting or overworking before circling cow
- H- Hanging up on fence (refusing to turn)
- K- Knocking down cow without having working advantage

- I- Fall of horse or rider
- J- Schooling between rein work and cow work
- K- Schooling horse between cows, if new cow is awarded

**RUN CONTENT:**

(+ Excellent / ✓+ Above Average / ✓ Average / ✓- Below Average / - Poor)

#	HORSE	MANEUVER	RUN CONTENT (+/✓+/✓/✓-/-)							& 1 POINT PENALTIES					2 PT PENALTY	3 PT PENALTY	5 PT PENALTY	Penalty Total	SCORE	
			Boxing	Rating	Form & Quality of Turns	Circling	Position & Control	Degree of Difficulty	Eye Appeal											
404	Cee These Guns	PENALTY			✓															
		CONTENT	✓	✓	✓- ✓- ✓- (P)	✓	✓	✓	✓	✓										
470	Cats Look Sinful	PENALTY																		
		CONTENT	✓	✓	✓- ✓- ✓- (P)	✓	✓	✓	✓	✓										
387	Son Of A Sweet Shine	PENALTY			L															
		CONTENT	✓		✓- ✓-															
433	Lil Dusty Dual Rey	PENALTY			PP															
		CONTENT	✓		✓- ✓- ✓- (P)	✓	✓	✓	✓	✓										
440	LK Mr Misunderstood	PENALTY			P															
		CONTENT	✓	✓	✓- ✓- ✓- (P)	✓	✓	✓	✓	✓										
380	Slyd My Way	PENALTY			B															
		CONTENT	✓	✓	✓- ✓- ✓- (P)	✓	✓	✓	✓	✓										
335	CRushed wood	PENALTY																		
		CONTENT	✓	✓	✓- ✓- ✓- (P)	✓	✓	✓	✓	✓										
		PENALTY																		
		CONTENT																		
		PENALTY																		
		CONTENT																		
		PENALTY																		
		CONTENT																		
		PENALTY																		
		CONTENT																		

Judge's Signature:



REINED WORK JUDGE CARD

Effective November 16, 2022

1/2 POINT PENALTIES:

- Not changing leads within the same stride
- Jogging first two strides
- Over or under spin 1/8 turn

1 Point Penalties

- Out of Lead
- Slipping rein in the bridle
- Over or under spin 1/4 turn
- Out of lead each 1/4 circle
- Scotching or anticipating stop

2 Point Penalties

- Lead missed around end of arena past second corner
- Not ever changing leads in patterns where there is only 1/2 circle
- Failure to run by marker before stop is initiated
- Freezing up in turn
- Breaking gait
- Jogging beyond two strides
- On trot in patterns, failure to stop before executing a lope departure
- A stop in the first 1/4 of the circle, after a lope departure, is a break of gait
- At end of pattern, failure to hesitate to demonstrate completion of pattern

5 Point Penalties

- Spurring or hitting in front of cinch at any time or excessively whipping or spurring the horse
- Blatant disobedience including kicking, biting, bucking, rearing, and striking or obviously insubordinate

0- Score

- Failure to complete the pattern as given (i.e. over under spin more than 1/4 turn)
- Two hands on the reins in a bridle or two-rein class
- Fingers between the reins in a bridle class, except the two rein class
- Horse balking
- Bloody mouth (inside)
- Illegal equipment
- Leaving working area before pattern is complete
- Fall of horse or rider
- Backing more than 2 strides when no back up is called for in the pattern
- Jogging in excess of one-half circle or one-half the length of the arena
- Improper Western Attire
- Failure to work in the proper working order

NO SCORE:

- Abuse
- Lameness

NE - Failure of an exhibitor to attempt to work the pattern.

NOTE: Judge may blow his/her whistle at anytime to terminate the work. A score of zero will be given if the work is not complete at that time.

MANEUVER SCORES: -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

#	HORSE	MANEUVER DESCRIPTION	MANEUVER SCORES								Penalty Total	SCORE	
			Stop	3 1/2 L	Stop	3 1/2 R	S&B 1/4	RcC	LoC	Stop			
359	Hickory Ten Times	PENALTY											0
		SCORE	0	0	-1/2	-1/2	-1/2						0
397	Smack Talking	PENALTY											
		SCORE	-1/2	-1/2	-1/2	+1/2	0	-1/2	0	0			67 1/2
418	Shootin For The Boon	PENALTY											
		SCORE	0	+1/2	+1/2	+1/2	+1/2	0	0	+1/2			72 1/2
411	Hesa Silver Cat	PENALTY											
		SCORE	0	0	+1/2	+1/2	+1/2	0	0	+1/2			72
337	Magic	PENALTY											
		SCORE	0	+1/2	+1/2	+1/2	0	0	+1/2	0			72
420	Ruby White And Boon	PENALTY											
		SCORE	-1/2	-1/2	-1/2	0	0						0
389	Fury Road	PENALTY											
		SCORE	+1/2	+1/2	0	+1/2	0	+1/2	-1/2	0			71 1/2
409	Bet Shesa Lena	PENALTY								5			
		SCORE	-1/2	-1	-1	0	0	0	-1/2	-1/2			61 1/2
417	Reyzin Cane	PENALTY											
		SCORE	-1/2	0	0	+1/2	+1/2						0
365	Hes Really Smooth	PENALTY											
		SCORE	0	0	+1/2	0	-1/2	-1/2	-1/2	+1/2			60
331	NRR Smooth As CJ	PENALTY											
		SCORE	0	0	0	0	0	0	0	0			70
426	My Boots Are Royal	PENALTY											
		SCORE	0	0	0	+1/2	+1/2	+1/2	+1/2	0			72

Judge's Signature:

GUIDE FOR NEW COW: (At judges discretion, rider will receive new cow(s) as necessary to show Horse)



COW WORK JUDGE CARD

Effective November 16, 2022

- A- Cow that won't run
- B- Cow that doesn't respect horse
- C- When cow leaves arena

5 POINT PENALTIES

- A- Not getting a turn each way (5 points each way)
- B- Spurring or hitting in front of cinch at anytime or excessively whipping or spurring the horse.
- C- Blatant disobedience including kicking, biting, bucking, rearing and striking or obviously insubordinate

CREDITS

- A- Maintaining control of the cow at all times
- B- Exhibiting superior cow sense and natural ability without excessive reining or spurring
- C- Degree of difficulty
- D- Eye Appeal

NOTE: Judge may blow the whistle at anytime to terminate the work. A score of zero will be given if the work is not complete at that time.

6- SCORE

- A- Turn tail
- B- Using two hands on the reins in a bridle or two rein class
- C- Fingers between the reins in a bridle class except the two rein class
- D- Balking
- E- Extremely out of control
- F- Bloody mouth (inside)
- G- Illegal equipment
- H- Leaving working area before pattern is complete

- L- If a rider hits or kicks the animal being worked with the romal or reins, in an abusive manner
- N- Improper Western Attire
- O- Failure to work in the proper working order.

NO SCORE:

- A- Abuse
- B- Lameness

NE- Failure of an exhibitor to attempt to work the pattern (fence work)

1 POINT PENALTIES

- A- Loss of working advantage
- C- Cow's head breaks the plane of the 1 point marker
- E- Changing sides of arena to turn cow
- L- For each length horse runs past cow
- P- Working out of position
- S- Slipping rein

- T- Failure to drive cow past middle marker on first run before initiating the turn
- W- Excessive hollering

2 POINT PENALTIES

- A- Going around corner of arena before turning cow
- B- In an open field turn animal gets within 3 feet of the end fence before being turned
- C- Failure to change sides after a circling turn prior to the first circle

3 POINT PENALTIES

- E- Exhausting or overworking before circling cow
- H- Hanging up on fence (refusing to turn)
- K- Knocking down cow without having working advantage

- I- Fall of horse or rider
- J- Schooling between rein work and cow work
- K- Schooling horse between cows, if new cow is awarded

RUN CONTENT:

(+ Excellent / ✓+ Above Average / ✓ Average / ✓- Below Average / - Poor)

#	HORSE	MANEUVER	RUN CONTENT (+/✓+/✓-/-/-)							5 POINT PENALTIES					Penalty Total	SCORE	
			Boxing	Rating	Form & Quality of Turns	Circling	Position & Control	Degree of Difficulty	Eye Appeal	2 PT PENALTY	3 PT PENALTY	5 PT PENALTY					
359	Hickory TEN Times	PENALTY			E								A				0
		CONTENT	J-		- = -												
397	Smack Talking	PENALTY			E								A				0
		CONTENT	✓		✓												
418	Shootin for the Boon	PENALTY											A				68
		CONTENT	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓				
411	Hesa Silver Cat	PENALTY											A				71
		CONTENT	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓				
337	Magic	PENALTY											A				67 1/2
		CONTENT	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓				
420	Ruby White + Boon	PENALTY															68 1/2
		CONTENT	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓				
389	Fury Road	PENALTY															68 1/2
		CONTENT	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓				
409	Bet sheza Lena	PENALTY															69 1/2
		CONTENT	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓				
417	Reyzin Cane	PENALTY															0
		CONTENT	✓		✓												
365	Hes Really Smooth	PENALTY															68
		CONTENT	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓				
331	N RR Smooths as CJ	PENALTY															71
		CONTENT	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓				
426	My Boots Are Royal	PENALTY			E												70 1/2
		CONTENT	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓				

Judge's Signature:

CLASS #14 - NRCHA NPTR - Non Pro Two Rein

NATIONAL REINED COW HORSE ASSOCIATION www.nrcha.com



REINED WORK JUDGE CARD

Effective November 16, 2022

1/2 POINT PENALTIES:

- Not changing leads within the same stride
- Jogging first two strides
- Over or under spin 1/8 turn

1 Point Penalties

- Out of Lead
- Slipping rein in the bridle
- Over or under spin 1/4 turn
- Out of lead each 1/4 circle
- Scotching or anticipating stop

2 Point Penalties

- Lead missed around end of arena past second corner
- Not ever changing leads in patterns where there is only 1/2 circle
- Failure to run by marker before stop is initiated
- Freezing up in turn
- Breaking gait
- Jogging beyond two strides
- On trot in patterns, failure to stop before executing a lope departure
- A stop in the first 1/4 of the circle, after a lope departure, is a break of gait
- At end of pattern, failure to hesitate to demonstrate completion of pattern

0 - Score

- Failure to complete the pattern as given (i.e. over under spin more than 1/4 turn)
- Two hands on the reins in a bridle or two-rein class
- Fingers between the reins in a bridle class, except the two rein class
- Horse balking
- Bloody mouth (inside)
- Illegal equipment
- Leaving working area before pattern is complete
- Fall of horse or rider
- Backing more than 2 strides when no back up is called for in the pattern
- Jogging in excess of one-half circle or one-half the length of the arena
- Improper Western Attire
- Failure to work in the proper working order

NE - Failure of an exhibitor to attempt to work the pattern

NO SCORE:

- Abuse
- Lameness

NOTE: Judge may blow his/her whistle at anytime to terminate the work. A score of zero will be given if the work is not complete at that time.

MANEUVER SCORES: -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

#	HORSE	MANEUVER DESCRIPTION	MANEUVER SCORES								Penalty Total	SCORE		
			Stop	3/4 L	Stop	3/4 R	S&B 1/4	RcC	LcC	Stop				
397	Smack Talking	MANEUVER												
		PENALTY												
		SCORE	-1	-1/2	-1/2	0	+1/2	-1	-	-1/2			66	
336	Shining Ruby Lena	MANEUVER												
		PENALTY												
		SCORE	-1/2	0	-1/2	+1/2	0	0	0	-1/2			69	
468	Boon Doxx	MANEUVER												
		PENALTY												
		SCORE	-1	0	+1/2	1/2	0	0	-1/2	0			68 1/2	
332	Dry Windy Rey	MANEUVER												
		PENALTY												
		SCORE	0	-1/2	0	-1/2	0	-1	0	-1/2			66 1/2	
335	Crushed Wood	MANEUVER												
		PENALTY												
		SCORE												
333	Ranch Security	MANEUVER												
		PENALTY												
		SCORE	-1/2	-1/2	-1/2	0	0	0	0	0			68 1/2	
		MANEUVER												
		PENALTY												
		SCORE												
		MANEUVER												
		PENALTY												
		SCORE												
		MANEUVER												
		PENALTY												
		SCORE												
		MANEUVER												
		PENALTY												
		SCORE												

Judge's Signature:


GUIDE FOR NEW COW: (At judges discretion, rider will receive new cow(s) as necessary to show Horse)

**NRCHA COW WORK JUDGE CARD**  
Effective November 16, 2022

- A-Cow that won't run**  
**B-Cow that doesn't respect horse**  
**C-When cow leaves arena**
- CREDITS**  
**A-Maintaining control of the cow at all times**  
**B-Exhibiting superior cow sense and natural ability without excessive reining or spurring**  
**C-Degree of difficulty**  
**D-Eye Appeal**
- 1 POINT PENALTIES**  
**A-Loss of working advantage**  
**C-Cow's head breaks the plane of the 1 point marker**  
**E-Changing sides of arena to turn cow**  
**L-For each length horse runs past cow**  
**P-Working out of position**  
**S-Slipping rein**  
**T-Failure to drive cow past middle marker on first run before initiating the turn**  
**W-Excessive hollering**
- 2 POINT PENALTIES**  
**A-Going around corner of arena before turning cow**  
**B-In an open field turn animal gets within 3 feet of the end fence before being turned**  
**C-Failure to change sides after a circling turn prior to the first circle**
- 3 POINT PENALTIES**  
**E-Exhausting or overworking before circling cow**  
**H-Hanging up on fence (refusing to turn)**  
**K-Knocking down cow without having working advantage**

- 5 POINT PENALTIES**  
**A-Not getting a turn each way (5 points each way)**  
**B-Spurring or hitting in front of cinch at anytime or excessively whipping or spurring the horse**  
**C-Blatant disobedience including kicking, biting, bucking, rearing and striking or obviously insubordinate**
- NOTE: Judge may blow the whistle at anytime to terminate the work. A score of zero will be given if the work is not complete at that time.**
- 0 SCORE**  
**A-Turn tail**  
**B-Using two hands on the reins in a bridle or two rein class**  
**C-Fingers between the reins in a bridle class except the two rein class**  
**D-Balking**  
**E-Extremely out of control**  
**F-Bloody mouth (inside)**  
**G-Illegal equipment**  
**H-Leaving working area before pattern is complete**  
**I-Fall of horse or rider**  
**J-Schooling between rein work and cow work**  
**K-Schooling horse between cows, if new cow is awarded**
- L-If a rider hits or kicks the animal being worked with the romal or reins, in an abusive manner**  
**N-Improper Western Attire**  
**O-Failure to work in the proper working order**
- NO SCORE:**  
**A-Abuse**  
**B-Lameness**
- NE-Failure of an exhibitor to attempt to work the pattern (fence work)**
- RUN CONTENT:**  
 (+ Excellent / ✓+ Above Average / ✓ Average / ✓- Below Average / - Poor)

#	HORSE	MANEUVER	RUN CONTENT (+/✓+ / ✓ / ✓- / -) & 1 POINT PENALTIES							2 PT PENALTY	3 PT PENALTY	5 PT PENALTY	Penalty Total	SCORE
			Boxing	Rating	Form & Quality of Turns	Circling	Position & Control	Degree of Difficulty	Eye Appeal					
397	Smack Talking	PENALTY												65/2
		CONTENT	✓	✓	✓	✓	✓	✓	✓	✓				
336 ✓	Shining Ruby Lena	PENALTY												67/2
		CONTENT	✓	✓	✓	✓	✓	✓	✓	✓				
468	Boon Doxx ✓	PENALTY												7/
		CONTENT	✓	✓	✓	✓	✓	✓	✓	✓				
332 ✓	Dry Windy Rey	PENALTY												71/2
		CONTENT	✓	✓	✓	✓	✓	✓	✓	✓				
335	Crushed Wood	PENALTY												
		CONTENT												
333	Ranch Security	PENALTY												65/2
		CONTENT	✓	✓	✓	✓	✓	✓	✓	✓				
		PENALTY												
		CONTENT												
		PENALTY												
		CONTENT												
		PENALTY												
		CONTENT												
		PENALTY												
		CONTENT												
		PENALTY												
		CONTENT												

Judge's Signature: 



**REINED WORK JUDGE CARD**

Effective November 16, 2022

**1/2 POINT PENALTIES:**

- Not changing leads within the same stride
- Jogging first two strides
- Over or under spin 1/8 turn

**1 Point Penalties**

- Out of Lead
- Slipping rein in the bridle
- Over or under spin 1/4 turn
- Out of lead each 1/4 circle
- Scotching or anticipating stop

**2 Point Penalties**

- Lead missed around end of arena past second corner
- Not ever changing leads in patterns where there is only 1/2 circle
- Failure to run by marker before stop is initiated
- Freezing up in turn
- Breaking gait
- Jogging beyond two strides
- On trot in patterns, failure to stop before executing a lope departure
- A stop in the first 1/4 of the circle, after a lope departure, is a break of gait
- At end of pattern, failure to hesitate to demonstrate completion of pattern

**-0- Score**

- Failure to complete the pattern as given (i.e. over under spin more than 1/4 turn)
- Two hands on the reins in a bridle or two-rein class
- Fingers between the reins in a bridle class, except the two rein class
- Horse balking
- Bloody mouth (inside)
- Illegal equipment
- Leaving working area before pattern is complete
- Fall of horse or rider
- Backing more than 2 strides when no back up is called for in the pattern
- Jogging in excess of one-half circle or one-half the length of the arena
- Improper Western Attire
- Failure to work in the proper working order

**NO SCORE:**

- Abuse
- Lameness

NE - Failure of an exhibitor to attempt to work the pattern.

**NOTE:** Judge may blow his/her whistle at anytime to terminate the work. A score of zero will be given if the work is not complete at that time.

MANEUVER SCORES: -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Contest, +1/2 Good, +1 Very Good, +1 1/2 Excellent

#	HORSE	MANEUVER DESCRIPTION	MANEUVER SCORES								Penalty Total	SCORE	
			Stop	3 1/2 L	Stop	3 1/2 R	S&B 1/4	RcC	LcC	Stop			
427	Bet Heza Playboy	PENALTY											
		SCORE	-1/2	0	-1/2	0	0	-1/2	0	+1/2			69
413	Metallic Blaze	PENALTY											
		SCORE	-1										0
440	LK Mr Misunderstood	PENALTY											
		SCORE	0	0	0	+1/2	+1/2	0	+1/2	0			7 1/2
364	Playoff Time	PENALTY											
		SCORE	-1	0	-1/2	+1/2	-1/2	0	-1/2	-1/2			65 1/2
		PENALTY											
		SCORE											
		PENALTY											
		SCORE											
		PENALTY											
		SCORE											
		PENALTY											
		SCORE											
		PENALTY											
		SCORE											
		PENALTY											
		SCORE											

Judge's Signature:



**REINED WORK JUDGE CARD**

Effective November 16, 2022

**1/2 POINT PENALTIES:**  
 - Not changing leads within the same stride  
 - Jogging first two strides  
 - Over or under spin 1/8 turn

**1 Point Penalties**  
 - Out of Lead  
 - Slipping rein in the bridle  
 - Over or under spin 1/4 turn  
 - Out of lead each 1/4 circle  
 - Scooting or anticipating stop

**2 Point Penalties**  
 - Lead missed around end of arena past second corner  
 - Not ever changing leads in patterns where there is only 1/2 circle  
 - Failure to run by marker before stop is initiated  
 - Freezing up in turn  
 - Breaking gait  
 - Jogging beyond two strides  
 - On trot in patterns, failure to stop before executing a lope departure  
 - A stop in the first 1/4 of the circle, after a lopa departure, is a break of gait.  
 - At end of pattern, failure to hesitate to demonstrate completion of pattern.

**5 Point Penalties**  
 - Spurring or hitting in front of cinch at any time or excessively whipping or spurring the horse.  
 - Blatant disobedience including kicking, biting, bucking, rearing, and striking or obviously insubordinate.

**0- Score**  
 - Failure to complete the pattern as given (i.e. over-under spin more than 1/4 turn)  
 - Two hands on the reins in a bridle or two-rein class  
 - Fingers between the reins in a bridle class, except the two rein class  
 - Horse balking  
 - Bloody mouth (inside)  
 - Illegal equipment  
 - Leaving working area before pattern is complete  
 - Fall of horse or rider  
 - Backing more than 2 strides when no back up is called for in the pattern.  
 - Jogging in excess of one-half circle or one-half the length of the arena  
 - Improper Western Attire  
 - Failure to work in the proper working order.

**NO SCORE:**  
 - Abuse  
 - Lameness  
**NE - Failure of an exhibitor to attempt to work the pattern.**

**NOTE:** Judge may blow his/her whistle at anytime to terminate the work. A score of zero will be given if the work is not complete at that time.

MANEUVER SCORES: -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

#	HORSE	MANEUVER DESCRIPTION	MANEUVER SCORES								Penalty Total	SCORE		
			1	2	3	4	5	6	7	8				
427	Bet Heza Playboy	Stop	✓											0
413	Metallic Blaze	Stop	✓											0
440	LK Mr Misunderstood	Stop	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	7 1/2
364	Playoff Time	Stop	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	70 1/2
		Stop												
		Stop												
		Stop												
		Stop												
		Stop												
		Stop												
		Stop												
		Stop												

Judge's Signature:

Celebration Warm Up

EVENT	GO-ROUND	1	DATE	01/31/2024	JUDGE	Andrew Deacon
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CLASS #29 - NRCHA OD - Open Derby

NATIONAL REINED COWHORSE ASSOCIATION www.nrcha.com



REINED WORK JUDGE CARD

Effective November 16, 2022

1/2 POINT PENALTIES:

- Not changing leads within the same stride
- Over or under spin 1/8 turn
- Jogging first two strides

1 Point Penalties

- Out of Lead
- Slipping rein in the bridle
- Over or under spin 1/4 turn
- Out of lead each 1/4 circle
- Scooting or anticipating stop

2 Point Penalties

- Lead missed around end of arena past second corner
- Not ever changing leads in patterns where there is only 1/2 circle
- Failure to run by marker before stop is initiated
- Freezing up in turn
- Breaking gait
- Jogging beyond two strides
- On trot in patterns, failure to stop before executing a lope departure
- A stop in the first 1/4 of the circle, after a lope departure, is a break of gait
- At end of pattern, failure to hesitate to demonstrate completion of pattern

5 Point Penalties

- Spurring or hitting in front of cinch at any time or excessively whipping or spurring the horse
- Blatant disobedience including kicking, biting, bucking, rearing, and striking or obviously insubordinate

0 - Score

- Failure to complete the pattern as given (i.e. over under spin more than 1/4 turn)
- Two hands on the reins in a bridle or two-rein class
- Fingers between the reins in a bridle class, except the two rein class
- Horse balking
- Bloody mouth (inside)
- Illegal equipment
- Leaving working area before pattern is complete
- Fall of horse or rider
- Backing more than 2 strides when no back up is called for in the pattern
- Jogging in excess of one-half circle or one-half the length of the arena
- Improper Western Attire
- Failure to work in the proper working order

NO SCORE:

- Abuse
- Lameness

NE - Failure of an exhibitor to attempt to work the pattern

NOTE: Judge may blow his/her whistle at anytime to terminate the work. A score of zero will be given if the work is not complete at that time.

MANEUVER SCORES: -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

#	HORSE	MANEUVER DESCRIPTION	MANEUVER SCORES								Penalty Total	SCORE											
			Stop	3 1/2 L	Stop	3 1/2 R	S&B 1/4	RcC	LcC	Stop													
372 ✓	Rey Charlze ✓	PENALTY											SCORE	0	0	+1/2	+1/2	+1/2	0	0	0	7 1/2	
344	Olena CD Rebel ↓	PENALTY											SCORE	0	-1/2	+1/2	0	0	0	+1/2	0	7 0 1/2	
356	Stevie Rey Time ↓	PENALTY											SCORE	+1/2	+1/2	0	+1/2	+1/2	1/2	0	0	+1/2	7 2
384	No Reygrez	PENALTY											SCORE	0	+1/2	0	+1/2	0	+1/2	+1/2	0	7 2	
425	Secondd Chance	PENALTY											SCORE	+1/2	+1/2	+1/2	0	-1/2	+1/2	-1/2	-1/2	7 0 1/2	
455 ✓	Pretty Neat Shorts	PENALTY											SCORE	0	+1/2	0	+1/2	+1/2	0	0	0	7 1 1/2	
451	Hashtags Gone Wild	PENALTY											SCORE	0	0	-1/2	-1	0	0	0	0	6 8 1/2	
362	The New Cat In Town	PENALTY											SCORE	0	+1/2	0	0	+1/2	0	0	+1/2	7 1 1/2	
369	Koufax	PENALTY											SCORE	-1	0	0	0	0	0	5		∅	
382	Meteles One Time	PENALTY											SCORE	+1/2	+1/2	0	+1/2	+1/2	-1/2	0	0	7 0 1/2	
		PENALTY											SCORE										
		PENALTY											SCORE										

Judge's Signature: \_\_\_\_\_



GUIDE FOR NEW COW: (At judge's discretion, rider will receive new cow(s) as necessary to show Horse)

**NRCHA COW WORK JUDGE CARD**  
Effective November 16, 2022

- A- Cow that won't run
- B- Cow that doesn't respect horse
- C- When cow leaves arena

**CREDITS**

- A- Maintaining control of the cow at all times
- B- Exhibiting superior cow sense and natural ability without excessive reining or spurring
- C- Degree of difficulty
- D- Eye Appeal

**1 POINT PENALTIES**

- A- Loss of working advantage
- C- Cow's head breaks the plane of the 1 point marker
- E- Changing sides of arena to turn cow
- L- For each length horse runs past cow
- P- Working out of position
- S- Slipping rein
- T- Failure to drive cow past middle marker on first run before initiating the turn
- W- Excessive holering

**2 POINT PENALTIES**

- A- Going around corner of arena before turning cow
- B- In an open field turn animal gets within 3 feet of the end fence before being turned
- C- Failure to change sides after a circling turn prior to the first circle

**3 POINT PENALTIES**

- E- Exhausting or overworking before circling cow
- H- Hanging up on fence (refusing to turn)
- K- Knocking down cow without having working advantage

**5 POINT PENALTIES**

- A- Not getting a turn each way (5 points each way)
- B- Spurring or hitting in front of cinch at anytime or excessively whipping or spurring the horse.
- C- Blatant disobedience including kicking, biting, bucking, rearing and striking or obviously insubordinate

NOTE: Judge may blow the whistle at anytime to terminate the work. A score of zero will be given if the work is not complete at that time.

**0- SCORE**

- A- Turn tail
- B- Using two hands on the reins in a bridle or two rein class
- C- Fingers between the reins in a bridle class except the two rein class
- D- Balking
- E- Extremely out of control
- F- Bloody mouth (inside)
- G- Illegal equipment
- H- Leaving working area before pattern is complete

- L- If a rider hits or kicks the animal being worked with the romal or reins, in an abusive manner
- N- Improper Western Attire
- O- Failure to work in the proper working order

**NO SCORE:**


- A- Abuse
- B- Lameness

NE- Failure of an exhibitor to attempt to work the pattern (fence work)

**RUN CONTENT:**

(+ Excellent / √+ Above Average / √ Average / √- Below Average / - Poor)

#	HORSE	MANEUVER	RUN CONTENT (+/√+/√/√-/-)							5 POINT PENALTIES				Penalty Total	SCORE
			Boxing	Rating	Form & Quality of Turns	Circling	Position & Control	Degree of Difficulty	Eye Appeal	2 PT PENALTY	3 PT PENALTY	5 PT PENALTY			
372	Rey Charize	PENALTY													
		CONTENT	✓	✓	✓	✓	✓	✓	✓	✓					68
344	Olona CD Rebel	PENALTY													
		CONTENT	√+	√+	√+	√+	√+	√+	√+	√	√				73 1/2
356	Stevie Rey Time ✓	PENALTY													
		CONTENT	✓	√+	√+	√+	√+	√+	√	√	√				70 1/2
384	No Reygrez	PENALTY													
		CONTENT	√+	√+	√+	√+	√+	√	√	√					71 1/2
425	Secondd Chance	PENALTY													
		CONTENT	✓	✓	✓	✓	✓	✓	✓	✓	✓				71
455 ✓	Pretty Neat Shorts	PENALTY													
		CONTENT	✓	√+	√+	√+	√+	√+	√	√	√				73
451	Hashtags Gone Wild	PENALTY													
		CONTENT	✓	✓	✓	✓	✓	✓	✓	✓	✓				70 1/2
362 ✓	The New Cat In Town	PENALTY													
		CONTENT	✓	√+	√+	√+	√+	√+	√	√	✓				70
369 ✓	Koufax	PENALTY													
		CONTENT	✓	✓	✓	✓	✓	✓	✓	✓	✓				∅
382	Meteles One Time	PENALTY													
		CONTENT	✓	✓	✓	✓	✓	✓	✓	✓	✓				68
		PENALTY													
		CONTENT													
		PENALTY													
		CONTENT													

Judge's Signature: 

Celebration Warm Up

EVENT GO-ROUND 1 DATE 01/31/2024 JUDGE Andrew Deacon

CLASS #29 - NRCHA OD - Open Derby NATIONAL REINED COWHORSE ASSOCIATION www.nrcha.com



REINED WORK JUDGE CARD

Effective November 16, 2022

1/2 POINT PENALTIES:

- Not changing leads within the same stride.
- Jogging first two strides
- Over or under spin 1/8 turn

1 Point Penalties

- Out of Lead
- Slipping rein in the bridle
- Over or under spin 1/4 turn
- Out of lead each 1/4 circle
- Scotching or anticipating stop

2 Point Penalties

- Lead missed around end of arena past second corner
- Not ever changing leads in patterns where there is only 1/2 circle
- Failure to run by marker before stop is initiated
- Freezing up in turn
- Breaking gait
- Jogging beyond two strides
- On trot in patterns, failure to stop before executing a lope departure
- A stop in the first 1/4 of the circle, after a lope departure, is a break of gait
- At end of pattern, failure to hesitate to demonstrate completion of pattern.

-0- Score

- Failure to complete the pattern as given (i.e. over under spin more than 1/4 turn)
- Two hands on the reins in a bridle or two-rein class
- Fingers between the reins in a bridle class, except the two rein class
- Horse balking
- Bloody mouth (inside)
- Illegal equipment
- Leaving working area before pattern is complete
- Fall of horse or rider
- Backing more than 2 strides when no back up is called for in the pattern.
- Jogging in excess of one-half circle or one-half the length of the arena
- Improper Western Attire
- Failure to work in the proper working order

NO SCORE:

- Abuse
- Lameness

NE - Failure of an exhibitor to attempt to work the pattern.

NOTE: Judge may blow his/her whistle at anytime to terminate the work. A score of zero will be given if the work is not complete at that time.

MANEUVER SCORES: -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

#	HORSE	MANEUVER DESCRIPTION	MANEUVER SCORES								Penalty Total	SCORE	
			Stop	3 1/2 L	Stop	3 1/2 R	S&B 1/4	RcC	LcC	Stop			
461	Bossy Boons	MANEUVER											
		PENALTY			1								
		SCORE	0	0	-1/2	+1/2	0	0	0	0			69
390	Boonlight On The Doc	MANEUVER											
		PENALTY											
		SCORE	0	-									0
457	A Rey Of Sunshine	MANEUVER											
		PENALTY											
		SCORE	0	0	0	0	+1/2	-1/2	0	0			69
385	Lil Sann Belle	MANEUVER											
		PENALTY											
		SCORE	+1/2	+1/2	+1/2	+1	+1/2	0	+1/2	+1/2			74
434	Stevies Stylish	MANEUVER											
		PENALTY											
		SCORE	-1/2	0	+1/2	0	-1/2	0	+1/2	0			70
462	Tagging It	MANEUVER											
		PENALTY											
		SCORE	0	-1/2	-1	+1/2	-1/2	0	0	+1/2			69
371	Blindfolded	MANEUVER											
		PENALTY											
		SCORE	-1/2	+1/2	0	+1/2	+1/2	+1/2	0	+1/2			72
396	Reyzin A Ten	MANEUVER											
		PENALTY											
		SCORE	0	0	-1/2	+1/2	0	-1/2	-1/2	-1/2			68 1/2
373	Rey Of Suspicion	MANEUVER											
		PENALTY											
		SCORE	-1	-1/2	0	0	+1/2	0	0	0			69
422	Salsa Baby	MANEUVER											
		PENALTY											
		SCORE	0	-1/2	0	-1/2	0	-1	-1/2	0			61 1/2
408	Sparklin Eclipse	MANEUVER											
		PENALTY											
		SCORE	0	-1/2	-1/2	-1/2	0	0	-1/2	0			68
401	Bring It Skippy	MANEUVER											
		PENALTY											
		SCORE	0	0	+1/2	+1/2	0	0	0	+1/2			71 1/2

Judge's Signature:

GUIDE FOR NEW COW: (At judges discretion, rider will receive new cow(s) as necessary to show Horse).



**COW WORK JUDGE CARD**  
Effective November 16, 2022

- A- Cow that won't run
- B- Cow that doesn't respect horse
- C- When cow leaves arena

**5 POINT PENALTIES**

- A- Not getting a turn each way (5 points each way)
- B- Spurring or hitting in front of cinch at anytime or excessively whipping or spurring the horse.
- C- Blatant disobedience including kicking, biting, bucking, rearing and striking or obviously insubordinate.

**CREDITS**

- A- Maintaining control of the cow at all times
- B- Exhibiting superior cow sense and natural ability without excessive reining or spurring
- C- Degree of difficulty

NOTE: Judge may blow the whistle at anytime to terminate the work. A score of zero will be given if the work is not complete at that time.

**1 POINT PENALTIES**

- A- Loss of working advantage
- C- Cow's head breaks the plane of the 1 point marker
- E- Changing sides of arena to turn cow
- L- For each length horse runs past cow
- P- Working out of position
- S- Slipping rein
- T- Failure to drive cow past middle marker on first run before initiating the turn
- W- Excessive hollering

**0- SCORE**

- A- Turn tail
- B- Using two hands on the reins in a bridle or two rein class
- C- Fingers between the reins in a bridle class except the two rein class
- D- Balking
- E- Extremely out of control
- F- Bloody mouth (inside)
- G- Illegal equipment
- H- Leaving working area before pattern is complete

- L- If a rider hits or kicks the animal being worked with the roman or reins, in an abusive manner
- N- Improper Western Attire
- O- Failure to work in the proper working order

**NO SCORE:**

- A- Abuse
- B- Lameness

NE- Failure of an exhibitor to attempt to work the pattern (fence work)

**2 POINT PENALTIES**

- A- Going around corner of arena before turning cow
- B- In an open field turn animal gets within 3 feet of the end fence before being turned
- C- Failure to change sides after a circling turn prior to the first circle

I- Fall of horse or rider.

- J- Schooling between rein work and cow work
- K- Schooling horse between cows, if new cow is awarded

**RUN CONTENT:**

(+ Excellent / ✓+ Above Average / ✓ Average / ✓- Below Average / - Poor)

#	HORSE	MANEUVER	RUN CONTENT (+/✓+ / ✓ / ✓- / -)							5 POINT PENALTIES				Penalty Total	SCORE
			Boxing	Rating	Form & Quality of Turns	Circling	Position & Control	Degree of Difficulty	Eye Appeal	2 PT PENALTY	3 PT PENALTY	5 PT PENALTY			
461	Bossy Boons	PENALTY	P		C	P									65 1/2
		CONTENT	✓-	✓	✓✓✓	✓	-	✓	✓						
390	Boonlight On The Doc	PENALTY													0
		CONTENT													
457	A Rey Of Sunshine	PENALTY			P										66 1/2
		CONTENT	✓	✓	✓- ✓- ✓- ✓-	✓	✓	✓	✓						
385	Lil Sann Belle	PENALTY													72 1/2
		CONTENT	✓	✓+	✓+ ✓+ ✓+ ✓+	✓	✓+	✓	✓+						
434	Stevies Stylish	PENALTY													72
		CONTENT	✓	✓	✓+ ✓+ ✓+ ✓+	✓	✓+	✓	✓						
462	Tagging It	PENALTY													70
		CONTENT	✓	✓	✓+ ✓+ ✓+ ✓+	✓	✓+	✓	✓						
371	Blindfolded	PENALTY													71
		CONTENT	✓	✓	✓ ✓+ ✓+ ✓+ ✓+	✓	✓+	✓	✓						
396	Reyzin A Ten	PENALTY													72
		CONTENT	✓	✓	✓+ ✓+ ✓+ ✓+	✓	✓+	✓	✓						
373	Rey Of Suspicion	PENALTY			L L										65 1/2
		CONTENT	✓	✓-	✓- ✓- ✓- ✓-	✓	✓-	✓	✓						
422	Salsa Baby ✓	PENALTY													66
		CONTENT	✓-	✓-	✓+ ✓+ ✓+ ✓+	✓	✓-	✓	✓-						
408	Sparklin Eclipse	PENALTY			E C							A			0
		CONTENT	✓		-										
401	Bring It Skippy	PENALTY			T										69
		CONTENT	✓	✓	- ✓+ ✓+ ✓+ ✓+	✓	✓	✓	✓						

Judge's Signature:

CLASS #30 - NRCHA NP - Non Pro

NATIONAL REINED COW HORSE ASSOCIATION www.nrcha.com



**REINED WORK JUDGE CARD**  
Effective November 16, 2022

**1/2 POINT PENALTIES:**  
 - Not changing leads within the same stride  
 - Jogging first two strides  
 - Over or under spin 1/8 turn

**1 Point Penalties**  
 - Out of Lead  
 - Slipping rein in the bridle  
 - Over or under spin 1/4 turn  
 - Out of lead each 1/4 circle  
 - Scotching or anticipating stop

**2 Point Penalties**  
 - Lead missed around end of arena past second corner  
 - Not ever changing leads in patterns where there is only 1/2 circle  
 - Failure to run by marker before stop is initiated  
 - Freezing up in turn  
 - Breaking gait  
 - Jogging beyond two strides  
 - On trot in patterns, failure to stop before executing a lope departure  
 - A stop in the first 1/4 of the circle, after a lopa departure, is a break of gait  
 - At end of pattern, failure to hesitate to demonstrate completion of pattern

**5 Point Penalties**  
 - Spurring or hitting in front of cinch at any time or excessively whipping or spurring the horse.  
 - Blatant disobedience including kicking, biting, bucking, rearing, and striking or obviously insubordinate.

- 0 - Score**  
 - Failure to complete the pattern as given (i.e. over under spin more than 1/4 turn)  
 - Two hands on the reins in a bridle or two-rein class  
 - Fingers between the reins in a bridle class, except the two rein class  
 - Horse balking  
 - Bloody mouth (inside)  
 - Illegal equipment  
 - Leaving working area before pattern is complete  
 - Fall of horse or rider  
 - Backing more than 2 strides when no back up is called for in the pattern.  
 - Jogging in excess of one-half circle or one-half the length of the arena  
 - Improper Western Attire  
 - Failure to work in the proper working order

**NO SCORE:**  
 - Abuse  
 - Lameness  
**NE:** Failure of an exhibitor to attempt to work the pattern.

**NOTE:** Judge may blow his/her whistle at anytime to terminate the work. A score of zero will be given if the work is not complete at that time.

MANEUVER SCORES: -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

#	HORSE	MANEUVER DESCRIPTION	MANEUVER SCORES								Penalty Total	SCORE
			Stop	3/1/2 L	Stop	3 1/2 R	S&B 1/4	RcC	LcC	Stop		
403 ✓	Smooth Talkin Rango	MANEUVER	1	2	3	4	5	6	7	8		
		PENALTY										
		SCORE	-1/2	-1/2	-1/2	0	-1	0	0	-1/2		67
373	Rey Of Suspicion	PENALTY										
		SCORE	0	0	-1/2	-1	0	-1/2	-1/2	0		67 1/2
395	Night Wach	PENALTY										
		SCORE	0	-1/2	+1/2	+1/2	0	0	0	+1/2		71
		PENALTY										
		SCORE										
		PENALTY										
		SCORE										
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		SCORE										
		PENALTY										
		SCORE										
		PENALTY										
		SCORE										
		PENALTY										
		SCORE										

Judge's Signature:

GUIDE FOR NEW COW: (At judges discretion, rider will receive new cow(s) as necessary to show Horse)



**COW WORK JUDGE CARD**

Effective November 16, 2022

- A- Cow that won't run
- B- Cow that doesn't respect horse
- C- When cow leaves arena

**CREDITS**

- A- Maintaining control of the cow at all times
- B- Exhibiting superior cow sense and natural ability without excessive reining or spurring
- C- Degree of difficulty
- D- Eye Appeal

**1 POINT PENALTIES**

- A- Loss of working advantage
- C- Cow's head breaks the plane of the 1 point marker
- E- Changing sides of arena to turn cow
- L- For each length horse runs past cow
- P- Working out of position
- S- Slipping rein
- T- Failure to drive cow past middle marker on first run before initiating the turn
- W- Excessive hollering

**2 POINT PENALTIES**

- A- Going around corner of arena before turning cow
- B- In an open field turn animal gets within 3 feet of the end fence before being turned
- C- Failure to change sides after a circling turn prior to the first circle

**3 POINT PENALTIES**

- E- Exhausting or overworking before circling cow
- H- Hanging up on fence (refusing to turn)
- K- Knocking down cow without having working advantage

**5 POINT PENALTIES**

- A- Not getting a turn each way (5 points each way)
- B- Spurring or hitting in front of cinch at anytime or excessively whipping or spurring the horse.
- C- Blatant disobedience including kicking, biting, bucking, rearing and striking or obviously insubordinate

NOTE: Judge may blow the whistle at anytime to terminate the work. A score of zero will be given if the work is not complete at that time.

**6. SCORE**

- A- Turn tail
- B- Using two hands on the reins in a bridle or two rein class
- C- Fingers between the reins in a bridle class except the two rein class
- D- Balking
- E- Extremely out of control
- F- Bloody mouth (inside)
- G- Illegal equipment
- H- Leaving working area before pattern is complete

- L- If a rider hits or kicks the animal being worked with the romal or reins, in an abusive manner
- N- Improper Western Attire
- O- Failure to work in the proper working order

**NO SCORE:**

- A- Abuse
- B- Lameness

NE- Failure of an exhibitor to attempt to work the pattern (fence work)

**RUN CONTENT:**

(+ Excellent / ✓+ Above Average / ✓ Average / ✓- Below Average / - Poor)

#	HORSE	MANEUVER	RUN CONTENT (+/✓+/✓/✓-/-)							1 POINT PENALTIES				2 PT PENALTY	3 PT PENALTY	5 PT PENALTY	Penalty Total	SCORE
			Boxing	Rating	Form & Quality of Turns	Circling	Position & Control	Degree of Difficulty	Eye Appeal									
403	Smooth Talkin Rango	PENALTY																
		CONTENT	✓	✓+	✓-✓	⊙	✓	✓	✓	✓	✓							
373	Rey Of Suspicion	PENALTY																
		CONTENT	✓-	✓	✓-✓	⊙	✓	✓-	✓	✓	✓-							
395	Night Wach	PENALTY																
		CONTENT	✓	✓	✓✓	⊙	✓	✓+	✓	✓	✓							
		PENALTY																
		CONTENT																
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		PENALTY																
		CONTENT																

Judge's Signature:



**REINED WORK JUDGE CARD**  
Effective November 16, 2022

**1/2 POINT PENALTIES:**  
 - Not changing leads within the same stride  
 - Jogging first two strides  
 - Over or under spin 1/8 turn

**1 Point Penalties**  
 - Out of Lead  
 - Slipping rein in the bridle  
 - Over or under spin 1/4 turn  
 - Out of lead each 1/4 circle  
 - Scothing or anticipating stop

**2 Point Penalties**  
 - Lead missed around end of arena past second corner  
 - Not ever changing leads in patterns where there is only 1/2 circle  
 - Failure to run by marker before stop is initiated  
 - Freezing up in turn  
 - Breaking gait  
 - Jogging beyond two strides  
 - On trot in patterns, failure to stop before executing a lope departure  
 - A stop in the first 1/4 of the circle, after a lope departure, is a break of gait.  
 - At end of pattern, failure to hesitate to demonstrate completion of pattern.

**5 Point Penalties**  
 - Spurring or hitting in front of cinch at any time or excessively whipping or spurring the horse.  
 - Blatant disobedience including kicking, biting, bucking, rearing, and striking or obviously insubordinate.

- 0- Score**  
 - Failure to complete the pattern as given (i.e. over under spin more than 1/4 turn)  
 - Two hands on the reins in a bridle or two-rein class  
 - Fingers between the reins in a bridle class, except the two rein class  
 - Horse balking  
 - Bloody mouth (inside)  
 - Illegal equipment  
 - Leaving working area before pattern is complete  
 - Fall of horse or rider  
 - Backing more than 2 strides when no back up is called for in the pattern.  
 - Jogging in excess of one-half circle or one-half the length of the arena  
 - Improper Western Attire  
 - Failure to work in the proper working order.

**NO SCORE:**  
 - Abuse  
 - Lameness  
**NE -** Failure of an exhibitor to attempt to work the pattern.

**NOTE:** Judge may blow his/her whistle at anytime to terminate the work. A score of zero will be given if the work is not complete at that time.

**MANEUVER SCORES:** -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

#	HORSE	MANEUVER DESCRIPTION	MANEUVER SCORES								Penalty Total	SCORE		
			Stop	3/2 L	Stop	3/2 R	S&B 1/4	RoC	LcC	Stop				
354	OhThePlacesYouWillGo	PENALTY		1/2										
		SCORE	0	-1/2	-1/2	+1/2	0	0	0					69
444	BigCityBriteLights	PENALTY												
		SCORE	1/2	0	0	0	+1/2	0	-1/2	+1/2				71
361	Metallic Side	PENALTY								5				
		SCORE	0	-1/2	+1/2	-1/2	-1/2	-1/2	-1/2	0				63
353	Dont Stopp Shining	PENALTY								11				
		SCORE	-1/2	-1/2	1/2	0	+1/2	0	-1/2	-1				65 1/2
465	Gin N Jonez	PENALTY								25				
		SCORE	0	-1/2	-1/2	0	0	-1/2	-1/2	0				61
		PENALTY												
		SCORE												
		PENALTY												
		SCORE												
		PENALTY												
		SCORE												
		PENALTY												
		SCORE												
		PENALTY												
		SCORE												

Judge's Signature:

Boxing Derby  
GUIDE FOR "NEW COW"



**BOXING JUDGE CARD**

Effective November 16, 2022

(At judges discretion, rider will receive new cow(s) as necessary to show Horse)

- A- Cow that won't run
- B- Cow that doesn't respect horse
- C- When cow leaves arena

**CREDITS**

- A- Maintaining control of the cow at all times
- B- Maintaining Proper Position
- C- Degree of difficulty
- D- Eye Appeal
- E- Time Worked

**1 POINT PENALTIES**

- A- Loss of working advantage
- P- Working out of Position
- W- Excessive hollering

**3 POINT PENALTIES**

- L- Loss of Control and cow leaves end of arena

**5 POINT PENALTIES**

- B- Spurring or hitting in front of cinch, at anytime or excessively whipping or spurring the horse.
- C- Blatant disobedience, defined as kicking, biting, bucking, rearing, striking or obviously insubordinate.

**0- SCORE**

- A- Turn tail
- B- Using two hands on the reins in a bridle or two-rein
- C- Fingers between the reins in a bridle class, except in the two-rein
- D- Balking
- E- Extremely out of control
- F- Bloody mouth (inside)
- G- Illegal equipment
- H- Leaving working area before pattern is complete
- I- Fall of horse or rider
- J- Schooling between rein work and cow work
- K- Schooling between cows, if new cow is awarded.
- M- Improper Western Attire
- N- Failure to work in proper working order

**NO SCORE:**

- A- Abuse
- B- Lameness

NE- Failure of an exhibitor to attempt to complete the work

**NOTE:** Judge may blow the whistle at anytime to terminate the work. A score of zero will be given if the work is not complete at that time. Each Work will be limited to 50 seconds

(+ Excellent / √+ Above Average / √ Average / √- Below Average / - Poor)

#	HORSE	PENALTIES			RUN CONTENT (+ / √+ / √ / √- / -)						SCORE
		1 Point	3 Point	5 Point	Position & Control	Degree Of Difficulty	Eye Appeal	Courage	Time Worked	Comments	
354	OhThePlacesYouWillGo				√+	√	√	√+	√		71
444	BigCityBriteLights				√+	√	√+	√+	√		71 1/2
361	Metallic Side				√+	√	√+	+	√		72
353	Dont Stopp Shining				√	√	√	√+	√		70 1/2
465	Gin N Jonez				+	√	√+	√	√		71 1/2

Judge's Signature:

Celebration Warm Up

EVENT: GO-ROUND: 1 Reining DATE: 01/31/2024 JUDGE: Andrew Deacon

CLASS #15 - NRCHA OH - Open Hackamore

NATIONAL REINED COW HORSE ASSOCIATION www.nrcha.com



REINED WORK JUDGE CARD

Effective November 16, 2022

1/2 POINT PENALTIES:

- Not changing leads within the same stride
- Jogging first two strides
- Over or under spin 1/8 turn

1 Point Penalties

- Out of Lead
- Slipping rein in the bridle
- Over or under spin 1/4 turn
- Out of lead each 1/4 circle
- Scooting or anticipating stop

2 Point Penalties

- Lead missed around end of arena past second corner
- Not ever changing leads in patterns where there is only 1/2 circle
- Failure to run by marker before stop is initiated
- Freezing up in turn
- Breaking gait
- Jogging beyond two strides
- On trot in patterns, failure to stop before executing a lope departure
- A stop in the first 1/4 of the circle, after a lope departure, is a break of gait
- At end of pattern, failure to hesitate to demonstrate completion of pattern

5 Point Penalties

- Spurring or hitting in front of cinch at any time or excessively whipping or spurring the horse
- Blatant disobedience including kicking, biting, bucking, rearing, and striking or obviously insubordinate

-0- Score

- Failure to complete the pattern as given (i.e. over under spin more than 1/4 turn)
- Two hands on the reins in a bridle or two-rein class
- Fingers between the reins in a bridle class, except the two rein class
- Horse balking
- Bloody mouth (inside)
- Illegal equipment
- Leaving working area before pattern is complete
- Fall of horse or rider
- Backing more than 2 strides when no back up is called for in the pattern
- Jogging in excess of one-half circle or one-half the length of the arena
- Improper Western Attire
- Failure to work in the proper working order

NO SCORE:

- Abuse
- Lameness

NE - Failure of an exhibitor to attempt to work the pattern

NOTE: Judge may blow his/her whistle at anytime to terminate the work. A score of zero will be given if the work is not complete at that time.

MANEUVER SCORES: -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

#	HORSE	MANEUVER DESCRIPTION	MANEUVER SCORES								Penalty Total	SCORE											
			Stop	3 1/2 L	Stop	3 1/2 R	S&B 1/4	RcC	LcC	Stop													
452	This One Weedy Cat ✓	PENALTY											SCORE	0	0	+1/2	0	+1/2	0	0	+1/2	71 1/2	
391	The Gambler	PENALTY											SCORE	0	+1/2	0	-1/2	-1/2	-1/2	-1/2	0	68 1/2	
339	I Got Metallic Genes	PENALTY											SCORE	+1/2	0	+1/2	-1/2	+1/2	-1/2	0	0	70 1/2	
443	Kind Little Pistol	PENALTY											SCORE	-1/2	0	-1/2	-1/2	+1/2	1/2	0	-1/2	68	
471	Nash Vegas	PENALTY											SCORE	-1/2	0	0	+1/2	+1/2	0	0	+1/2	71	
457	A Rey Of Sunshine	PENALTY											SCORE	0	0	0	0	+1/2	-1/2	0	0	70	
393	Super Kwik ✓	PENALTY											SCORE	+1/2	0	+1/2	+1/2	0	+1/2	0	0	72	
408	Sparklin Eclipse ✓	PENALTY											SCORE	-1/2	+1/2	1/2	0	0	0	-1/2	-1/2	+1/2	68 1/2
		PENALTY											SCORE										
		PENALTY											SCORE										
		PENALTY											SCORE										
		PENALTY											SCORE										

Judge's Signature:



GUIDE FOR NEW COW: (At judges discretion, rider will receive new cow(s) as necessary to show Horse)



**COW WORK JUDGE CARD**

Effective November 16, 2022

- A- Cow that won't run
- B- Cow that doesn't respect horse
- C- When cow leaves arena

**5 POINT PENALTIES**

- A- Not getting a turn each way (5 points each way)
- B- Spurring or hitting in front of cinch at anytime or excessively whipping or spurring the horse.
- C- Blatant disobedience including kicking, biting, bucking, rearing and striking or obviously insubordinate

**CREDITS**

- A- Maintaining control of the cow at all times
- B- Exhibiting superior cow sense and natural ability without excessive reining or spurring
- C- Degree of difficulty
- D- Eye Appeal

NOTE: Judge may blow the whistle at anytime to terminate the work. A score of zero will be given if the work is not complete at that time.

**1 POINT PENALTIES**

- A- Loss of working advantage
- C- Cow's head breaks the plane of the 1 point marker
- E- Changing sides of arena to turn cow
- L- For each length horse runs past cow
- P- Working out of position
- S- Slipping rein
- T- Failure to drive cow past middle marker on first run before initiating the turn
- W- Excessive hollering

**6. SCORE**

- A- Turn tail
- B- Using two hands on the reins in a bridle or two rein class
- C- Fingers between the reins in a bridle class except the two rein class
- D- Balking
- E- Extremely out of control
- F- Bloody mouth (inside)
- G- Illegal equipment
- H- Leaving working area before pattern is complete

- L- If a rider hits or kicks the animal being worked with the romal or reins, in an abusive manner
- N- Improper Western Attire
- O- Failure to work in the proper working order

**NO SCORE:**

- A- Abuse
- B- Lameness

NE- Failure of an exhibitor to attempt to work the pattern (fence work)

**2 POINT PENALTIES**

- A- Going around corner of arena before turning cow
- B- In an open field turn animal gets within 3 feet of the end fence before being turned
- C- Failure to change sides after a circling turn prior to the first circle

**3 POINT PENALTIES**

- E- Exhausting or overworking before circling cow
- H- Hanging up on fence (refusing to turn)
- K- Knocking down cow without having working advantage

- I- Fall of horse or rider
- J- Schooling between rein work and cow work
- K- Schooling horse between cows, if new cow is awarded

**RUN CONTENT:**

(+ Excellent / ✓+ Above Average / ✓ Average / ✓- Below Average / - Poor)

#	HORSE	MANEUVER	RUN CONTENT (+/✓+/✓/✓-/-)							5 POINT PENALTIES				SCORE
			Boxing	Rating	Form & Quality of Turns	Circling	Position & Control	Degree of Difficulty	Eye Appeal	2 PT PENALTY	3 PT PENALTY	5 PT PENALTY	Penalty Total	
452	This One Weedy Cat ✓	PENALTY												
		CONTENT	✓+	✓	✓✓	⊙	≡	-	✓	✓				67
391	The Gambler ✓	PENALTY												
		CONTENT	✓-	✓	✓-	⊙	✓	-	✓	-				66 1/2
339	I Got Metallic Genes ✓	PENALTY												
		CONTENT	✓	✓-	✓-	⊙	✓+	✓	✓	✓				70
443	Kind Little Pistol ✓	PENALTY												
		CONTENT	✓	✓+	✓✓	⊙	≡	✓	✓	✓				68 1/2
471	Nash Vegas ✓	PENALTY									A			⊙
		CONTENT	✓-											
457	A Rey Of Sunshine ✓	PENALTY												
		CONTENT	✓-	✓	✓✓	⊙	✓	✓-	✓	✓-				68 1/2
393	Super Kwik ✓	PENALTY	P		C									
		CONTENT	✓-	✓-	-	⊙	✓+	✓-	✓	✓-				65 1/2
408	Sparklin Eclipse ✓	PENALTY	A											
		CONTENT	✓-	-	✓	⊙	≡	✓	✓	✓-				64
		PENALTY												
		CONTENT												
		PENALTY												
		CONTENT												
		PENALTY												
		CONTENT												

Judge's Signature:



**REINED WORK JUDGE CARD**

Effective November 16, 2022

**1/2 POINT PENALTIES:**  
 - Not changing leads within the same stride  
 - Jogging first two strides  
 - Over or under spin 1/8 turn

**1 Point Penalties**  
 - Out of Lead  
 - Slipping rein in the bridle  
 - Over or under spin 1/4 turn  
 - Out of lead each 1/4 circle  
 - Scooting or anticipating stop

**2 Point Penalties**  
 - Lead missed around end of arena past second corner  
 - Not ever changing leads in patterns where there is only 1/2 circle  
 - Failure to run by marker before stop is initiated  
 - Freezing up in turn  
 - Breaking gait  
 - Jogging beyond two strides  
 - On trot in patterns, failure to stop before executing a lope departure  
 - A stop in the first 1/4 of the circle, after a lope departure, is a break of gait  
 - At end of pattern, failure to hesitate to demonstrate completion of pattern

**5 Point Penalties**  
 - Spurring or hitting in front of cinch at any time or excessively whipping or spurring the horse.  
 - Blatant disobedience including kicking, biting, bucking, rearing, and striking or obviously insubordinate.

- 0- Score**  
 - Failure to complete the pattern as given (i.e. over/under spin more than 1/4 turn)  
 - Two hands on the reins in a bridle or two-rein class  
 - Fingers between the reins in a bridle class, except the two rein class  
 - Horse balking  
 - Bloody mouth (inside)  
 - Illegal equipment  
 - Leaving working area before pattern is complete  
 - Fall of horse or rider  
 - Backing more than 2 strides when no back up is called for in the pattern  
 - Jogging in excess of one-half circle or one-half the length of the arena  
 - Improper Western Attire  
 - Failure to work in the proper working order

**NO SCORE:**  
 - Abuse  
 - Lameness  
**NE - Failure of an exhibitor to attempt to work the pattern.**

**NOTE:** Judge may blow his/her whistle at anytime to terminate the work. A score of zero will be given if the work is not complete at that time.

MANEUVER SCORES: -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

#	HORSE	MANEUVER DESCRIPTION	MANEUVER SCORES								Penalty Total	SCORE	
			Stop	3/2 L	Stop	3/2 R	S&B 1/4	RcC	LcC	Stop			
379	Ferns Whiz	PENALTY											72
		SCORE	+1/2	+1	-1/2	0	+1/2	0	0	+1/2			
439	Hr Smart Earlina	PENALTY											66 1/2
		SCORE	-1/2	-1	-1/2	-1/2	-1/2	0	-1/2	0			
473	Balanced Catalyst	PENALTY											
		SCORE											
477	SJR Diamond Kata	PENALTY	2										65
		SCORE	-1/2	-1/2	-1/2	0	0	-1/2	-1/2	-1/2			
333	Ranch Security	PENALTY											71
		SCORE	0	0	-1/2	0	+1/2	+1/2	+1/2	0			
388	Yahoo Casino Royale	PENALTY											68 1/2
		SCORE	-1/2	0	-1/2	0	0	0	0	-1/2			
472	Jersey In The Bay	PENALTY											69
		SCORE	0	0	0	0	-1/2	0	-1/2	0			
465	Gin N Jonez	PENALTY											69 1/2
		SCORE	-1/2	0	0	0	+1/2	0	0	-1/2			
478	Wood U Like Some	PENALTY											69
		SCORE	0	+1/2	-1/2	-1/2	0	1/2	+1/2	-1/2			
377	DMAC Sam I Am	PENALTY											67
		SCORE	-1	-1	-1/2	0	+1/2	0	-1/2	+1/2			
341	Elans A Chic	PENALTY											71
		SCORE	0	+1/2	+1/2	0	0	0	0	0			
345	Sann Slinger	PENALTY											68
		SCORE	-1/2	-1/2	-1/2	+1/2	-1/2	0	-1/2	0			

Judge's Signature:



**BOX DRIVE JUDGE CARD**

Effective November 16, 2022

**GUIDE FOR "NEW COW"**

(At Judges' discretion, rider will receive new cow(s) as necessary to show Horse)

- A - Cow that won't run
- B - Cow that doesn't respect horse
- C - When cow leaves arena

- CREDITS**
- A - Maintaining control of the cow at all times
  - B - Maintaining Proper Position
  - C - Degree of difficulty
  - D - Eye Appeal

- NO SCORE:**
- A - Abuse
  - B - Lameness

**NOTE:** Judge may blow the whistle at anytime to terminate the work. A score of zero will be given if the work is not complete at that time. Each Work will be limited to 1 minute 45 seconds.

**PENALTIES**

**1 POINT PENALTIES**

- A - Loss of working advantage
- P - Working out of Position
- C - Changing sides on second Drive
- M - Failure to drive past Middle Marker

**3 POINT PENALTIES**

- D - Failure to drive cow past middle marker on second drive before time expires
- K - Knocking down the cow without having a working advantage
- T - Performing a fence turn

**5 POINT PENALTIES**

- B - Spurring or hitting in front of cinch, at anytime
- C - Blatant disobedience, defined as kicking, biting, bucking, rearing, striking or obviously insubordinate
- X - Running cow into back fence with force

**D- SCORE**

- A - Turn tail
- B - Using two hands on the reins in a bridle or two-rein
- C - Fingers between the reins in a bridle class, except in the two-rein
- D - Balking
- E - Extremely Out of Control
- F - Bloody mouth (inside)
- G - Illegal equipment
- H - Leaving working area before pattern or work is complete
- I - Fall of horse or rider
- J - Schooling of the horse between rein work and cow work
- K - Schooling between cows, if new cow is awarded
- M - Improper Western Attire
- N - Failure to work in the proper working order

NE - Failure of an exhibitor to attempt to complete the work

(+ Excellent / ✓+ Above Average / ✓ Average / ✓- Below Average / - Poor)

#	HORSE	RUN CONTENT (+/✓+/✓/✓-/-)								PENALTIES			SCORE
		Boxing	Drive (Run & Rate)	Boxing	Drive (Run & Rate)	Position & Control	Degree of Difficulty	Eye Appeal	Courage	3 Point	5 Point	Total Penalties	
379	Ferns Whiz	PENALTY											
		CONTENT	✓+	✓	✓-	✓	✓-	✓	✓	✓+			
439	Hr Smart Earlina	PENALTY	P		L								
		CONTENT	✓-	✓	✓-	✓+	✓-	✓	✓-	✓+			
479	Balanced Catalyst SJR Grand Kid	PENALTY											
		CONTENT	✓-	✓-	✓	✓+	-	✓	✓-	✓			
353	SJR Diamond Kata Ranch Security	PENALTY		M									
		CONTENT	✓+	-	-	+	✓-	+	✓	✓			
388	Ranch Security Yahoo Casino Pap	PENALTY	P										
		CONTENT	✓-	✓	✓	-	✓-	✓-	✓-	✓	D		
388	Yahoo Casino Royale	PENALTY											
		CONTENT											
472	Jersey In The Bay	PENALTY			P								
		CONTENT	✓	✓-	✓-	✓	-	✓	✓-	✓			
465	Gin N Jonez	PENALTY		MA									
		CONTENT	✓	-	✓	✓+	-	✓-	✓	✓			
478	Wood U Like Some	PENALTY											
		CONTENT	✓+	✓-	✓+	✓	✓-	✓	✓+	✓+			
377	DMAC Sam I Am	PENALTY											
		CONTENT	✓-	✓+	✓-	=	✓	✓	✓-	✓	D		
341	Elans A Chic	PENALTY											
		CONTENT	✓+	✓+	✓	✓+	✓+	✓	✓+	✓			
345	Sann Slinger	PENALTY											
		CONTENT	✓+	-	✓+	✓	✓	✓	✓	✓+			

Judge's Signature: \_\_\_\_\_

CLASS #20 - NRCHA BD - Box Drive

NATIONAL REINED COW HORSE ASSOCIATION www.nrcha.com



REINED WORK JUDGE CARD

Effective November 16, 2022

- 1/2 POINT PENALTIES:**
- Not changing leads within the same stride
  - Jogging first two strides
  - Over or under spin 1/8 turn

- 1 Point Penalties**
- Out of Lead
  - Slipping rein in the bridle
  - Over or under spin 1/4 turn
  - Out of lead each 1/4 circle
  - Scooting or anticipating stop

- 2 Point Penalties**
- Lead missed around end of arena past second corner
  - Not ever changing leads in patterns where there is only 1/2 circle
  - Failure to run by marker before stop is initiated
  - Freezing up in turn
  - Breaking gait
  - Jogging beyond two strides
  - On trot in patterns, failure to stop before executing a lope departure
  - A stop in the first 1/4 of the circle, after a lope departure, is a break of gait
  - At end of pattern, failure to hesitate to demonstrate completion of pattern

- 5 Point Penalties**
- Spurring or hitting in front of cinch at any time or excessively whipping or spurring the horse
  - Blatant disobedience including kicking, biting, bucking, rearing, and striking or obviously insubordinate

- 0 - Score**
- Failure to complete the pattern as given (i.e. over/under spin more than 1/4 turn)
  - Two hands on the reins in a bridle or two-rein class
  - Fingers between the reins in a bridle class, except the two rein class
  - Horse balking
  - Bloody mouth (inside)
  - Illegal equipment
  - Leaving working area before pattern is complete
  - Fall of horse or rider
  - Backing more than 2 strides when no back up is called for in the pattern
  - Jogging in excess of one-half circle or one-half the length of the arena
  - Improper Western Attire
  - Failure to work in the proper working order

- NO SCORE:**
- Abuse
  - Lameness

NE - Failure of an exhibitor to attempt to work the pattern.

**NOTE:** Judge may blow his/her whistle at anytime to terminate the work. A score of zero will be given if the work is not complete at that time.

MANEUVER SCORES: -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

#	HORSE	MANEUVER DESCRIPTION	MANEUVER SCORES								Penalty Total	SCORE		
			Stop	3 1/2 L	Stop	3 1/2 R	S&B 1/4	RcC	LcC	Stop				
376	Tonettes Playgun	PENALTY												
		SCORE	0	-1/2	-1/2	-1/2	-1/2	-1/2	0	-1/2				66
449	CP Smooth as a Fox	PENALTY												
		SCORE												
		PENALTY												
		SCORE												
		PENALTY												
		SCORE												
		PENALTY												
		SCORE												
		PENALTY												
		SCORE												
		PENALTY												
		SCORE												
		PENALTY												
		SCORE												

Judge's Signature:

CLASS#20 - NRCHA BD - Box Drive

NATIONAL REINED COW HORSE ASSOCIATION www.nrcha.com



**BOX DRIVE JUDGE CARD**

Effective November 16, 2022

**GUIDE FOR "NEW COW"**

(At judges' discretion, rider will receive new cow(s) as necessary to show Horse)

- A - Cow that won't run
- B - Cow that doesn't respect horse
- C - When cow leaves arena

**PENALTIES**

**1 POINT PENALTIES**

- A - Loss of working advantage
- P - Working out of Position
- C - Changing sides on second Drive
- M - Failure to drive past Middle Marker

**3 POINT PENALTIES**

- D - Failure to drive cow past middle marker on second drive before time expires
- K - Knocking down the cow without having a working advantage
- T - Performing a fence turn

**5 POINT PENALTIES**

- B - Spurring or hitting in front of cinch, at anytime
- C - Blatant disobedience, defined as kicking, biting, bucking, rearing, striking or obviously insubordinate
- X - Running cow into back fence with force

**D- SCORE**

- A - Turn tail
- B - Using two hands on the reins in a bridle or two-rein
- C - Fingers between the reins in a bridle class, except in the two-rein
- D - Balking
- E - Extremely Out of Control
- F - Bloody mouth (inside)
- G - Illegal equipment
- H - Leaving working area before pattern or work is complete
- I - Fall of horse or rider
- J - Schooling of the horse between rein work and cow work
- K - Schooling between cows, if new cow is awarded
- M - Improper Western Attire
- N - Failure to work in the proper working order

**CREDITS**

- A - Maintaining control of the cow at all times
- B - Maintaining Proper Position
- C - Degree of difficulty
- D - Eye Appeal

**NO SCORE:**

- A - Abuse
- B - Lameness

**NOTE:** Judge may blow the whistle at anytime to terminate the work. A score of zero will be given if the work is not complete at that time. Each Work will be limited to 1 minute, 45 seconds.

NE - Failure of an exhibitor to attempt to complete the work  
(+ Excellent / ✓+ Above Average / ✓ Average / ✓- Below Average / - Poor)

#	HORSE	RUN CONTENT (+ / ✓+ / ✓ / ✓- / -)								PENALTIES			SCORE
		Boxing	Drive (Run & Rate)	Boxing	Drive (Run & Rate)	Position & Control	Degree of Difficulty	Eye Appeal	Courage	3 Point	5 Point	Total Penalties	
376	Tonettes Playgun	PENALTY											
		CONTENT	✓-	✓-	✓	✓+	✓-	✓	✓-	✓-			
449	CP Smooth AS A FOX	PENALTY											
		CONTENT	✓	✓+	✓	✓	✓+	✓+	✓	✓	D		
		PENALTY											
		CONTENT											
		PENALTY											
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		PENALTY											
		CONTENT											

Judge's Signature:



**REINED WORK JUDGE CARD**

Effective November 16, 2022

**1/2 POINT PENALTIES:**  
 - Not changing leads within the same stride  
 - Jogging first two strides  
 - Over or under spin 1/8 turn

**1 Point Penalties**  
 - Out of Lead  
 - Slipping rein in the bridle  
 - Over or under spin 1/4 turn  
 - Out of lead each 1/4 circle  
 - Scotching or anticipating stop

**2 Point Penalties**  
 - Lead missed around end of arena past second corner  
 - Not ever changing leads in patterns where there is only 1/2 circle  
 - Failure to run by marker before stop is initiated  
 - Freezing up in turn  
 - Breaking gait  
 - Jogging beyond two strides  
 - On trot in patterns, failure to stop before executing a lope departure  
 - A stop in the first 1/4 of the circle, after a lope departure, is a break of gait  
 - At end of pattern, failure to hesitate to demonstrate completion of pattern

**0 - Score**  
 - Failure to complete the pattern as given (i.e. over under spin more than 1/4 turn)  
 - Two hands on the reins in a bridle or two-rein class  
 - Fingers between the reins in a bridle class, except the two rein class  
 - Horse balking  
 - Bloody mouth (inside)  
 - Illegal equipment  
 - Leaving working area before pattern is complete  
 - Fall of horse or rider  
 - Backing more than 2 strides when no back up is called for in the pattern  
 - Jogging in excess of one-half circle or one-half the length of the arena  
 - Improper Western Attire  
 - Failure to work in the proper working order

**NO SCORE:**  
 - Abuse  
 - Lameness  
**NE - Failure** of an exhibitor to attempt to work the pattern.

**NOTE:** Judge may blow his/her whistle at anytime to terminate the work. A score of zero will be given if the work is not complete at that time.

**MANEUVER SCORES:** -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

#	HORSE	MANEUVER DESCRIPTION	MANEUVER SCORES								Penalty Total	SCORE		
			Stop	3/2 L	Stop	3/2 R	S&B 1/4	RcC	LcC	Stop				
346	This Chic Is Fancy	PENALTY	-							1				67
		SCORE	-1/2	-1/2	-1/2	0	0	0	-1/2	0	0			
464	Gunna Sparkem	PENALTY								1				67
		SCORE	-1/2	-1/2	-1/2	+1/2	0	0	-1/2	0	-1/2			
349	Shesa Ricochet	PENALTY			1/2									70
		SCORE	+1/2	0	-1/2	0	0	0	0	0	+1/2			
350	TNP Cat Factor	PENALTY								1 1/2				68 1/2
		SCORE	0	0	+1/2	0	+1/2	0	-1/2	0	0			
415	Amarillo Lights	PENALTY								1				69
		SCORE	0	0	-1/2	+1/2	+1/2	-1/2	0	0				
439	Hr Smart Earlina	PENALTY								1				67
		SCORE	-1/2	-1	0	0	0	0	0	-1/2	0			
449	CP Smooth AS The Fox	PENALTY												
		SCORE												
348	The Metal Doctor	PENALTY								1				69
		SCORE	-1/2	0	+1/2	+1/2	+1/2	-1/2	0	+1/2				
378	Stylish Rascal	PENALTY								1/2				71
		SCORE	0	0	0	+1/2	0	+1/2	0	+1/2				
347	SCR King Of The Road	PENALTY												
		SCORE	-1/2	-1/2	1/2	0	0	1/2	-1/2	+1/2				64 1/2
		PENALTY												
		SCORE												
		PENALTY												
		SCORE												

Judge's Signature:

GUIDE FOR "NEW COW"

(At judges discretion, rider will receive new cow(s) as necessary to show Horse)



**BOXING JUDGE CARD**

Effective November 16, 2022

- A- Cow that won't run
- B- Cow that doesn't respect horse
- C- When cow leaves arena

**CREDITS**

- A- Maintaining control of the cow at all times
- B- Maintaining Proper Position
- C- Degree of difficulty
- D- Eye Appeal
- E- Time Worked

**1 POINT PENALTIES**

- A- Loss of working advantage
- P- Working out of Position
- W- Excessive hollering

**3 POINT PENALTIES**

- L- Loss of Control and cow leaves end of arena

**5 POINT PENALTIES**

- B- Spurring or hitting in front of cinch, at anytime or excessively whipping or spurring the horse.
- C- Blatant disobedience, defined as kicking, biting, bucking, rearing, striking or obviously insubordinate.

**0- SCORE**

- A- Turn tail
- B - Using two hands on the reins in a bridle or two-rein
- C - Fingers between the reins in a bridle class, except in the two-rein.
- D - Balking
- E - Extremely out of control
- F - Bloody mouth (inside)
- G - Illegal equipment
- H - Leaving working area before pattern is complete
- I - Fall of horse or rider
- J - Schooling between rein work and cow work
- K - Schooling between cows, if new cow is awarded.
- M - Improper Western Attire
- N - Failure to work in proper working order

**NO SCORE:**

- A- Abuse
- B- Lameness

NE - Failure of an exhibitor to attempt to complete the work.

**NOTE:** Judge may blow the whistle at anytime to terminate the work. A score of zero will be given if the work is not complete at that time. Each Work will be limited to 50 seconds

(+ Excellent / ✓+ Above Average / ✓ Average / ✓- Below Average / - Poor)

#	HORSE	PENALTIES			RUN CONTENT (+ / ✓+ / ✓ / ✓- / -)						SCORE
		1 Point	3 Point	5 Point	Position & Control	Degree Of Difficulty	Eye Appeal	Courage	Time Worked	Comments	
346	This Chic Is Fancy ✓				✓	✓	✓	✓	✓		70
464	Gunna Sparkem ✓				✓+	✓	✓+	✓	✓		71
349	Shesa Ricochet				✓+	✓	✓	✓	✓		70 1/2
350	TNP Cat Factor				✓-	✓	✓-	✓	✓		69
415	Amarillo Lights				✓+	✓	✓+	✓+	✓		71 1/2
439	Hr Smart Earlina	AA			-	✓	✓-	✓	✓		66 1/2
449	CP Smooth As The Fox										
348	The Metal Doctor	PA			-	✓	-	✓	✓		66
378	Stylish Rascal				✓+	✓	✓+	✓	✓		71
347	SCR King Of The Road										<del>70</del>

Judge's Signature: \_\_\_\_\_



REINED WORK JUDGE CARD

Effective November 16, 2022

1/2 POINT PENALTIES:

- Not changing leads within the same stride
- Jogging first two strides
- Over or under spin 1/8 turn

1 Point Penalties

- Out of Lead
- Slipping rein in the bridle
- Over or under spin 1/4 turn
- Out of lead each 1/4 circle
- Scotching or anticipating stop

2 Point Penalties

- Lead missed around end of arena past second corner
- Not ever changing leads in patterns where there is only 1/2 circle
- Failure to run by marker before stop is initiated
- Freezing up in turn
- Breaking gait
- Jogging beyond two strides
- On trot in patterns, failure to stop before executing a lope departure
- A stop in the first 1/4 of the circle, after a lope departure, is a break of gait
- At end of pattern, failure to hesitate to demonstrate completion of pattern

5 Point Penalties

- Spurring or hitting in front of cinch at any time or excessively whipping or spurring the horse
- Blatant disobedience including kicking, biting, bucking, rearing, and striking or obviously insubordinate

0- Score

- Failure to complete the pattern as given (i.e. over under spin more than 1/4 turn)
- Two hands on the reins in a bridle or two-rein class
- Fingers between the reins in a bridle class, except the two rein class
- Horse balking
- Bloody mouth (inside)
- Illegal equipment
- Leaving working area before pattern is complete
- Fall of horse or rider
- Backing more than 2 strides when no back up is called for in the pattern
- Jogging in excess of one-half circle or one-half the length of the arena
- Improper Western Attire
- Failure to work in the proper working order

NO SCORE:

- Abuse
- Lameness

NE - Failure of an exhibitor to attempt to work the pattern.

NOTE: Judge may blow his/her whistle at anytime to terminate the work. A score of zero will be given if the work is not complete at that time.

MANEUVER SCORES: -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

#	HORSE	MANEUVER DESCRIPTION	MANEUVER SCORES								Penalty Total	SCORE				
			Stop	3/4 L	Stop	3/4 R	S&B 1/4	RcC	LcC	Stop						
465	Gin N Jonez	PENALTY										1/2	1/2		67 1/2	
		SCORE	-1/2	-1/2	-1/2	0	0	0	0	1/2	1/2	0				
399	Dee Marcus Hair	PENALTY			1/2			1/2		1						67 1/2
		SCORE	0	+1/2	0	0	-1/2	0	-1/2	0	0	0				
414	Betty Rey	PENALTY								1/2						67
		SCORE	-1/2	-1	+1/2	+1/2	+1/2	+1/2	-1/2	0	+1/2					
466	Neat Shorty Cat	PENALTY								1/2	1					63 1/2
		SCORE	-1/2	-1/2	-1/2	-1	-1/2	-1/2	-1/2	0	-1/2					
415	Amarillo Lights	PENALTY								1						69 1/2
		SCORE	0	+1/2	+1/2	0	+1/2	-1/2	-1/2	0						
394	Ima Tuff Response	PENALTY														66 1/2
		SCORE	0	-1/2	-1	-1/2	-1/2	-1/2	-1/2	0	-1/2					
361	Metallic Side	PENALTY								4	2					61 60
		SCORE	0	-1	+1/2	-1/2	-1/2	-1	-1/2	-1/2	-1/2					
352	Cattin In An Alley	PENALTY														64 1/2
		SCORE	-1/2	-1/2	-1/2	0	-1/2	0	-1	-1/2						
472	Jersey In The Bay	PENALTY														69
		SCORE	-1/2	0	0	0	-1/2	0	0	0						
346	This Chic Is Fancy	PENALTY														68
		SCORE	0	0	-1/2	0	0	0	-1/2	0						
379	Ferns Whiz	PENALTY														74
		SCORE	+1/2	+1/2	0	+1	+1/2	+1/2	+1/2	+1/2	+1/2					
349	Shesa Ricochet	PENALTY														69 1/2
		SCORE	-1/2	+1/2	+1/2	+1/2	+1/2	-1	0	0						

Judge's Signature:

71 71 1/2 69 1/2



GUIDE FOR "NEW COW"

(At judges discretion, rider will receive new cow(s) as necessary to show Horse)



BOXING JUDGE CARD

Effective November 16, 2022

- A- Cow that won't run
- B- Cow that doesn't respect horse
- C- When cow leaves arena

CREDITS

- A- Maintaining control of the cow at all times
- B- Maintaining Proper Position
- C- Degree of difficulty
- D- Eye Appeal
- E- Time Worked

1 POINT PENALTIES

- A- Loss of working advantage
- P- Working out of Position
- W- Excessive hollering

3 POINT PENALTIES

- L- Loss of Control and cow leaves end of arena

5 POINT PENALTIES

- B- Spurring or hitting in front of cinch, at anytime or excessively whipping or spurring the horse.
- C- Blatant disobedience, defined as kicking, biting, bucking, rearing, striking or obviously insubordinate

0- SCORE

- A- Turn tail
- B- Using two hands on the reins in a bridle or two-rein
- C- Fingers between the reins in a bridle class, except in the two-rein
- D- Balking
- E- Extremely out of control
- F- Bloody mouth (inside)
- G- Illegal equipment
- H- Leaving working area before pattern is complete
- I- Fall of horse or rider
- J- Schooling between rein work and cow work
- K- Schooling between cows, if new cow is awarded.
- M- Improper Western Attire
- N- Failure to work in proper working order

NO SCORE:

- A- Abuse
- B- Lameness

NE- Failure of an exhibitor to attempt to complete the work

NOTE: Judge may blow the whistle at anytime to terminate the work. A score of zero will be given if the work is not complete at that time. Each Work will be limited to 50 seconds

(+ Excellent / √+ Above Average / √ Average / √- Below Average / - Poor)

#	HORSE	PENALTIES			RUN CONTENT (+ / √+ / √ / √- / -)						SCORE
		1 Point	3 Point	5 Point	Position & Control	Degree Of Difficulty	Eye Appeal	Courage	Time Worked	Comments	
465	Gin N Jonez				√-	√	√-	√	√		69
399	Dee Marcus Hair	2			√-	√	√-	√	√		68
414	Betty Rey				+	√	√+	√+	√		72
466	Neat Shorty Cat				+	√	√	√+	√		71 1/2
415	Amarillo Lights				√+	+	√+	√+	√		72 1/2
394	Ima Tuff Response ✓				√-	√	√-	√	√		69
361	Metallic Side				√+	√	√+	√	√-		70 1/2
352	Cattin In An Alley	A			√-	√	√-	√	√		68
472	Jersey In The Bay				√+	√	√-	√	√		70
346	This Chic Is Fancy			C	√-	√	√-	√	√		64 1/2
379	Ferns Whiz				√+	√	√+	√+	√		72 1/2
349	Shesa Ricochet ✓				√+	√	√+	√+	√		72

Judge's Signature:

EVENT	GO-ROUND	1	DATE	02/02/2024	JUDGE	Andrew Deacon
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CLASS	#21 - NRCHA NPBX - Non Pro Boxing	NATIONAL REINED COW HORSE ASSOCIATION	www.nrcha.com
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**REINED WORK JUDGE CARD**

Effective November 16, 2022

**1/2 POINT PENALTIES:**

- Not changing leads within the same stride
- Jogging first two strides
- Over or under spin 1/8 turn

**1 Point Penalties**

- Out of Lead
- Slipping rein in the bridle
- Over or under spin 1/4 turn
- Out of lead each 1/4 circle
- Scooting or anticipating stop

**2 Point Penalties**

- Lead missed around end of arena past second corner
- Not ever changing leads in patterns where there is only 1/2 circle
- Failure to run by marker before stop is inflated
- Freezing up in turn
- Breaking gait
- Jogging beyond two strides
- On trot in patterns, failure to stop before executing a lope departure
- A stop in the first 1/4 of the circle, after a lope departure, is a break of gait
- At end of pattern, failure to hesitate to demonstrate completion of pattern

**5 Point Penalties**

- Spurring or hitting in front of cinch at any time or excessively whipping or spurring the horse.
- Blatant disobedience including kicking, biting, bucking, rearing, and striking or obviously insubordinate.

**0 - Score**

- Failure to complete the pattern as given (i.e. over/under spin more than 1/4 turn)
- Two hands on the reins in a bridle or two-rein class
- Fingers between the reins in a bridle class, except the two-rein class
- Horse balking
- Bloody mouth (inside)
- Illegal equipment
- Leaving working area before pattern is complete
- Fall of horse or rider
- Backing more than 2 strides when no back up is called for in the pattern
- Jogging in excess of one-half circle or one-half the length of the arena
- Improper Western Attire
- Failure to work in the proper working order

**NO SCORE:**

- Abuse
- Lameness

NE - Failure of an exhibitor to attempt to work the pattern.

**NOTE:** Judge may blow his/her whistle at anytime to terminate the work. A score of zero will be given if the work is not complete at that time.

MANEUVER SCORES: -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

#	HORSE	MANEUVER DESCRIPTION	MANEUVER SCORES								Penalty Total	SCORE																																																																																																																																																																																																																																																																																																																																			
			Stop	3/4 L	Stop	3/4 R	S&B 1/4	RcC	LcC	Stop																																																																																																																																																																																																																																																																																																																																					
343	Nr Lenas Fancy Gun	PENALTY														SCORE	0	-1/2	-1/2	+1/2	0	0	0	+1/2			70	332	Dry Windy Rey	PENALTY														SCORE	-1	0	-1/2	0	+1/2	0	0	0			69	376	Tonettes Playgun ✓	PENALTY														SCORE	-1/2	0	0	-1/2	-1/2	1/2	0	-1/2			67 1/2	398	Sannmans Lil Doc	PENALTY														SCORE	0	0	0	-1/2	1/2	0	0	0			69	342	Buzz Sawyer	PENALTY														SCORE	-1	+1/2	-1/2	0	-1/2	-1/2	1/2	-1/2	0		63 1/2	334	One Fine Bonshine	PENALTY														SCORE												437	Unos Purple Passion	PENALTY														SCORE	0	0	-1/2	+1/2	0	0	0	0			70	477	SJR Diamond Kata	PENALTY	2					2								SCORE	-1/2	-1/2	0	+1/2	+1/2	0	0	+1/2			66 1/2	357	Doc Sweet Mesquite	PENALTY														SCORE	-1/2	-1/2	-1/2	0	+1/2	-1	0	-1/2			66	348 ✓	The Metal Doctor	PENALTY														SCORE	0	0	+1/2	0	+1/2	5	-1/2	+1/2			66	421	Smooth Lil Dream	PENALTY														SCORE	0	0	0	+1/2	0	-1/2	4	1	0		63	476	Icee Time	PENALTY														SCORE	+1/2	0	0	+1/2	+1/2	0	+1/2	0			72
		SCORE	0	-1/2	-1/2	+1/2	0	0	0	+1/2			70	332	Dry Windy Rey	PENALTY														SCORE	-1	0	-1/2	0	+1/2	0	0	0			69	376	Tonettes Playgun ✓	PENALTY														SCORE	-1/2	0	0	-1/2	-1/2	1/2	0	-1/2			67 1/2	398	Sannmans Lil Doc	PENALTY														SCORE	0	0	0	-1/2	1/2	0	0	0			69	342	Buzz Sawyer	PENALTY														SCORE	-1	+1/2	-1/2	0	-1/2	-1/2	1/2	-1/2	0		63 1/2	334	One Fine Bonshine	PENALTY														SCORE												437	Unos Purple Passion	PENALTY														SCORE	0	0	-1/2	+1/2	0	0	0	0			70	477	SJR Diamond Kata	PENALTY	2					2								SCORE	-1/2	-1/2	0	+1/2	+1/2	0	0	+1/2			66 1/2	357	Doc Sweet Mesquite	PENALTY														SCORE	-1/2	-1/2	-1/2	0	+1/2	-1	0	-1/2			66	348 ✓	The Metal Doctor	PENALTY														SCORE	0	0	+1/2	0	+1/2	5	-1/2	+1/2			66	421	Smooth Lil Dream	PENALTY														SCORE	0	0	0	+1/2	0	-1/2	4	1	0		63	476	Icee Time	PENALTY														SCORE	+1/2	0	0	+1/2	+1/2	0	+1/2	0			72														
332	Dry Windy Rey	PENALTY														SCORE	-1	0	-1/2	0	+1/2	0	0	0			69	376	Tonettes Playgun ✓	PENALTY														SCORE	-1/2	0	0	-1/2	-1/2	1/2	0	-1/2			67 1/2	398	Sannmans Lil Doc	PENALTY														SCORE	0	0	0	-1/2	1/2	0	0	0			69	342	Buzz Sawyer	PENALTY														SCORE	-1	+1/2	-1/2	0	-1/2	-1/2	1/2	-1/2	0		63 1/2	334	One Fine Bonshine	PENALTY														SCORE												437	Unos Purple Passion	PENALTY														SCORE	0	0	-1/2	+1/2	0	0	0	0			70	477	SJR Diamond Kata	PENALTY	2					2								SCORE	-1/2	-1/2	0	+1/2	+1/2	0	0	+1/2			66 1/2	357	Doc Sweet Mesquite	PENALTY														SCORE	-1/2	-1/2	-1/2	0	+1/2	-1	0	-1/2			66	348 ✓	The Metal Doctor	PENALTY														SCORE	0	0	+1/2	0	+1/2	5	-1/2	+1/2			66	421	Smooth Lil Dream	PENALTY														SCORE	0	0	0	+1/2	0	-1/2	4	1	0		63	476	Icee Time	PENALTY														SCORE	+1/2	0	0	+1/2	+1/2	0	+1/2	0			72																												
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Judge's Signature: \_\_\_\_\_

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GUIDE FOR "NEW COW"

(At judges discretion, rider will receive new cow(s) as necessary to show Horse)



BOXING JUDGE CARD

Effective November 16, 2022

- A- Cow that won't run
- B- Cow that doesn't respect horse
- C- When cow leaves arena

CREDITS

- A- Maintaining control of the cow at all times
- B- Maintaining Proper Position
- C- Degree of difficulty
- D- Eye Appeal
- E- Time Worked

1 POINT PENALTIES

- A- Loss of working advantage
- P- Working out of Position
- W- Excessive hollering

3 POINT PENALTIES

- L- Loss of Control and cow leaves end of arena

5 POINT PENALTIES

- B- Spurring or hitting in front of cinch, at anytime or excessively whipping or spurring the horse.
- C- Blatant disobedience, defined as kicking, biting, bucking, rearing, striking or obviously insubordinate.

0- SCORE

- A- Turn tail
- B- Using two hands on the reins in a bridle or two-rein
- C- Fingers between the reins in a bridle class, except in the two-rein.
- D- Balking
- E- Extremely out of control
- F- Bloody mouth (inside)
- G- Illegal equipment
- H- Leaving working area before pattern is complete
- I- Fall of horse or rider
- J- Schooling between rein work and cow work
- K- Schooling between cows, if new cow is awarded.
- M- Improper Western Attire
- N- Failure to work in proper working order

NO SCORE:

- A- Abuse
- B- Lameness

NE- Failure of an exhibitor to attempt to complete the work

NOTE: Judge may blow the whistle at anytime to terminate the work. A score of zero will be given if the work is not complete at that time. Each Work will be limited to 50 seconds

(+ Excellent / √+ Above Average / √ Average / √- Below Average / - Poor)

#	HORSE	PENALTIES			RUN CONTENT (+ / √+ / √ / √- / -)						SCORE
		1 Point	3 Point	5 Point	Position & Control	Degree Of Difficulty	Eye Appeal	Courage	Time Worked	Comments	
343	Nr Lenas Fancy Gun				√+	√	+	√+	√		78
332	Dry Windy Rey				+	√	√+	+	√		72/1/2
376	Tonettes Playgun	A			√-	√	√	√	√		68/1/2
398	Sannmans Lil Doc ✓	AA			-	√	√-	√+	√		66
342	Buzz Sawyer				√+	√	-	√+	√		70
334	One Fine Boonshine										
437	Unos Purple Passion				√+	√	√+	√	√		71
477	SJR Diamond Kata										0
357	Doc Sweet Mesquite	AA			√-	√	√-	√	√		67
348	The Metal Doctor				√+	√+	√+	+	√		72/1/2
421	Smooth Lil Dream				√	√+	√	+	√		71/1/2
476	Icee Time				√	√	√	√	√		70

Judge's Signature:



REINED WORK JUDGE CARD

Effective November 16, 2022

- 1/2 POINT PENALTIES:**  
 - Not changing leads within the same stride  
 - Jogging first two strides  
 - Over or under spin 1/8 turn

- 1 Point Penalties**  
 - Out of Lead  
 - Slipping rein in the bridle  
 - Over or under spin 1/4 turn  
 - Out of lead each 1/4 circle  
 - Scooting or anticipating stop

- 2 Point Penalties**  
 - Lead missed around end of arena past second corner  
 - Not ever changing leads in patterns where there is only 1/2 circle  
 - Failure to run by marker before stop is initiated  
 - Freezing up in turn  
 - Breaking gait  
 - Jogging beyond two strides  
 - On trot in patterns, failure to stop before executing a lope departure  
 - A stop in the first 1/4 of the circle, after a lope departure, is a break of gait.  
 - At end of pattern, failure to hesitate to demonstrate completion of pattern.

- 5 Point Penalties**  
 - Spurring or hitting in front of cinch at any time or excessively whipping or spurring the horse.  
 - Blatant disobedience including kicking, biting, bucking, rearing, and striking or obviously insubordinate.

- 0 - Score**  
 - Failure to complete the pattern as given (i.e. over under spin more than 1/4 turn)  
 - Two hands on the reins in a bridle or two-rein class  
 - Fingers between the reins in a bridle class, except the two rein class  
 - Horse balking  
 - Bloody mouth (inside)  
 - Illegal equipment  
 - Leaving working area before pattern is complete  
 - Fall of horse or rider  
 - Backing more than 2 strides when no back up is called for in the pattern.  
 - Jogging in excess of one-half circle or one-half the length of the arena  
 - Improper Western Attire  
 - Failure to work in the proper working order

- NO SCORE:**  
 - Abuse  
 - Lameness  
**NE - Failure of an exhibitor to attempt to work the pattern.**

**NOTE:** Judge may blow his/her whistle at anytime to terminate the work. A score of zero will be given if the work is not complete at that time.

MANEUVER SCORES: -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

#	HORSE	MANEUVER DESCRIPTION	MANEUVER SCORES								Penalty Total	SCORE		
			Stop	3 1/2 L	Stop	3 1/2 R	S&B 1/4	RcC	LoC	Stop				
350	TNP Cat Factor	PENALTY										1		70 1/2
		SCORE	+1/2	+1/2	0	0	0	0	0	0	+1/2			
366	Starbucks Chic Dream	PENALTY		1/2						1/2				67
		SCORE	-1/2	0	0	0	-1/2	-1/2	-1/2	0	0			
453	TN Cowgirls Dont Cry	PENALTY							1/2		2			60
		SCORE	-1/2	-1	0	0	0	-1/2	-1	0	0			
347	SCR King Of The Road	PENALTY	0						1					0
		SCORE	+1/2	+1/2	0	-1/2	+1/2	0	0	0	+1/2			
345	Sann Slinger	PENALTY	2											65
		SCORE	-1/2	-1	-1/2	0	-1/2	0	0	0	-1/2			
436	This Chic Smart	PENALTY			1/2									69 1/2
		SCORE	0	+1/2	0	0	+1/2	0	0	0	-1			
449	CP Smooth As The Fox	PENALTY	0											0
		SCORE	0											
340	Jittery	PENALTY							2					65 1/2
		SCORE	0	0	-1/2	-1/2	-1/2	-1/2	0	0	-1/2			
454	Hesa Sly Cat	PENALTY						5 1/2	2 1/2					60
		SCORE	+1/2	0	-1/2	0	-1/2	-1/2	-1	+1/2				
		PENALTY												
		SCORE												
		PENALTY												
		SCORE												

Judge's Signature:

EVENT	Celebration Warm Up	GO-ROUND	1	DATE	02/02/2024	JUDGE	Andrew Deacon
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CLASS #21 - NRCHA NPBX - Non Pro Boxing

NATIONAL REINED COW HORSE ASSOCIATION www.nrcha.com

**GUIDE FOR "NEW COW"**

(At judges discretion, rider will receive new cow(s) as necessary to show Horse)



**BOXING  
JUDGE CARD**

Effective November 16, 2022

- A- Cow that won't run
- B- Cow that doesn't respect horse
- C- When cow leaves arena

**CREDITS**

- A- Maintaining control of the cow at all times
- B- Maintaining Proper Position
- C- Degree of difficulty
- D- Eye Appeal
- E- Time Worked

**1 POINT PENALTIES**

- A- Loss of working advantage
- P- Working out of Position
- W- Excessive hollering

**3 POINT PENALTIES**

- L- Loss of Control and cow leaves end of arena

**5 POINT PENALTIES**

- B- Spurring or hitting in front of clinch, at anytime or excessively whipping or spurring the horse.
- C- Blatant disobedience, defined as kicking, biting, bucking, rearing, striking or obviously insubordinate

**0- SCORE**

- A- Tum tail
- B - Using two hands on the reins in a bridle or two-rein
- C - Fingers between the reins in a bridle class, except in the two-rein
- D - Balking
- E - Extremely out of control
- F - Bloody mouth (inside)
- G - Illegal equipment
- H - Leaving working area before pattern is complete
- I - Fall of horse or rider
- J - Schooling between rein work and cow work
- K - Schooling between cows, if new cow is awarded
- M - Improper Western Attire
- N - Failure to work in proper working order

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(+ Excellent / ✓+ Above Average / ✓ Average / ✓- Below Average / - Poor)

#	HORSE	PENALTIES			RUN CONTENT (+ / ✓+ / ✓ / ✓- / -)						SCORE
		1 Point	3 Point	5 Point	Position & Control	Degree Of Difficulty	Eye Appeal	Courage	Time Worked	Comments	
350	TNP Cat Factor				✓-	✓	✓	✓+	✓		70
366	Starbucks Chic Dream				✓-	✓	✓-	✓-	✓		68 1/2
453	TN Cowgirls Dont Cry				✓	✓-	✓-	✓	✓		69
347	SCR King Of The Road	PP			-	✓	✓-	✓	✓		66 1/2
345	Sann Slinger				✓+	✓-	✓	✓-	✓		69 1/2
436	This Chic Smart	P			✓-	✓	✓	✓	✓		68 1/2
449	CP Smooth As The Fox				✓	✓-	✓	+	✓		70 1/2
340	Jittery				✓	✓	✓+	✓	✓-		70
454	Hesa Sly Cat				✓	✓	✓+	+	✓		71 1/2

Judge's Signature: \_\_\_\_\_